



>> Monday June 16th

9:00	Tutorial 1	Tutorial 2	Tutorial 3
	The Personal Software Process for Ada <i>Daniel Roy</i>	Developing High Integrity Systems with GNAT/ORK <i>Juan Antonio de la Puente & Juan Zamorano</i>	Implementing Design Patterns in Ada95 <i>Matthew Heaney</i>
10:30	Coffee break		
11:00	The Personal Software Process for Ada <i>Daniel Roy</i>	Developing High Integrity Systems with GNAT/ORK <i>Juan Antonio de la Puente & Juan Zamorano</i>	Implementing Design Patterns in Ada95 <i>Matthew Heaney</i>
12:30	Lunch		
14:00	Tutorial 1 (cont.)	Tutorial 2 (cont.)	Tutorial 4
	The Personal Software Process for Ada <i>Daniel Roy</i>	Developing High Integrity Systems with GNAT/ORK <i>Juan Antonio de la Puente & Juan Zamorano</i>	Principles of Physical Software Design in Ada95 <i>Matthew Heaney</i>
15:30	Coffee break		
16:00	The Personal Software Process for Ada <i>Daniel Roy</i>	Developing High Integrity Systems with GNAT/ORK <i>Juan Antonio de la Puente & Juan Zamorano</i>	Principles of Physical Software Design in Ada95 <i>Matthew Heaney</i>
17:30			
18:30	Opening Session – Sponsored by ACT Europe Film Screening: “ <i>To Dream Tomorrow</i> ”		
19:30	Questions & Answers with film director John Fuegi		
20:00	Reception		