



RST'07, 26-June-2007

"Challenges for reliable software design in automotive electronic control units"

Prof. Dr.-Ing. Klaus D. Müller-Glaser



Contents



Characteristics of Automotive Electronic Control Units (ECU)

State of the art in ECU design

- □ Typical Design Flow, V-Model
- □ Manufacturer Supplier Relationship

Model Based Design

- □ Heterogeneous models
- □ CASE tool integration platform
- □ Tool chains

ECU Design Challenges

- □ Complexity, Flexibility
- Open Systems and Standards
- □ Software Redistribution
- New System Level Design Tools

Conclusions

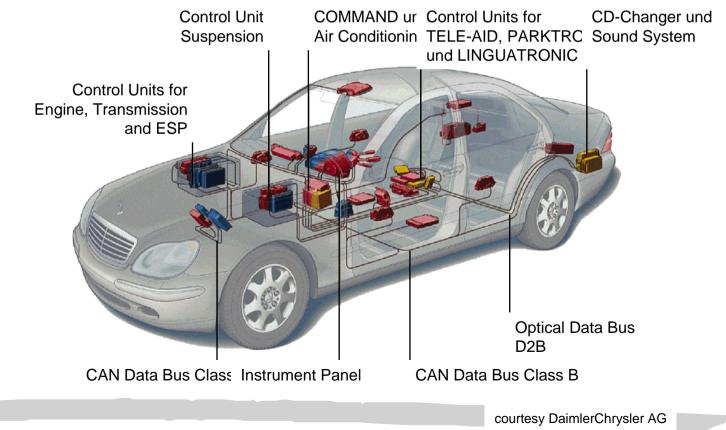


System under Design: automotive electronic control units

Characteristics: distributed system, complex distributed functionality

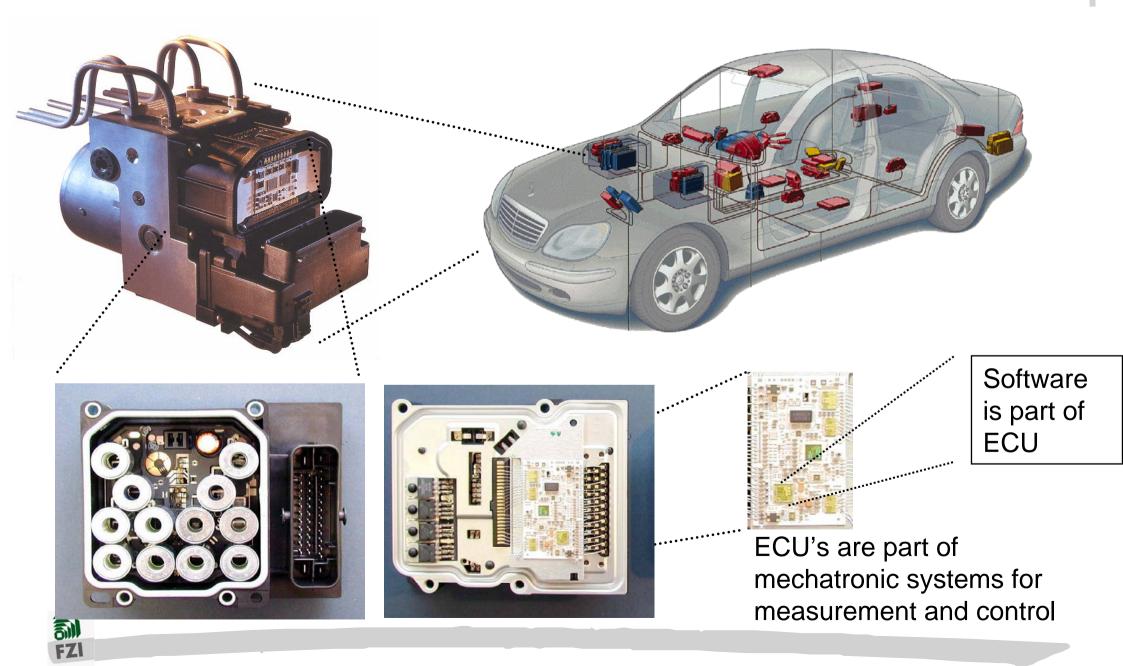
in a premium class car up to 80 computers (Electronic Control Units ECU) > 100 Electrical Motors, > 2 km Wiring millions of lines of code

5



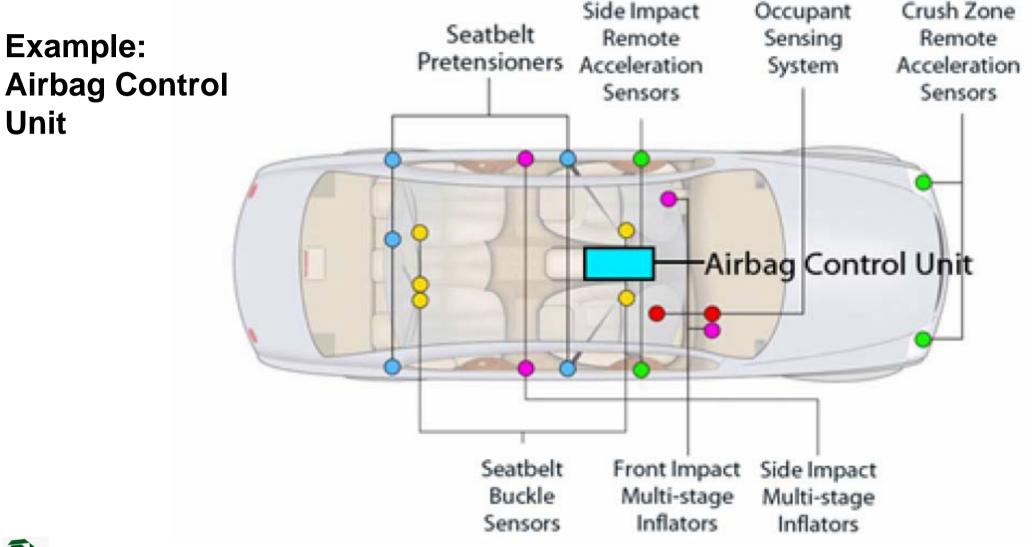
Characteristics: distributed, mechatronic







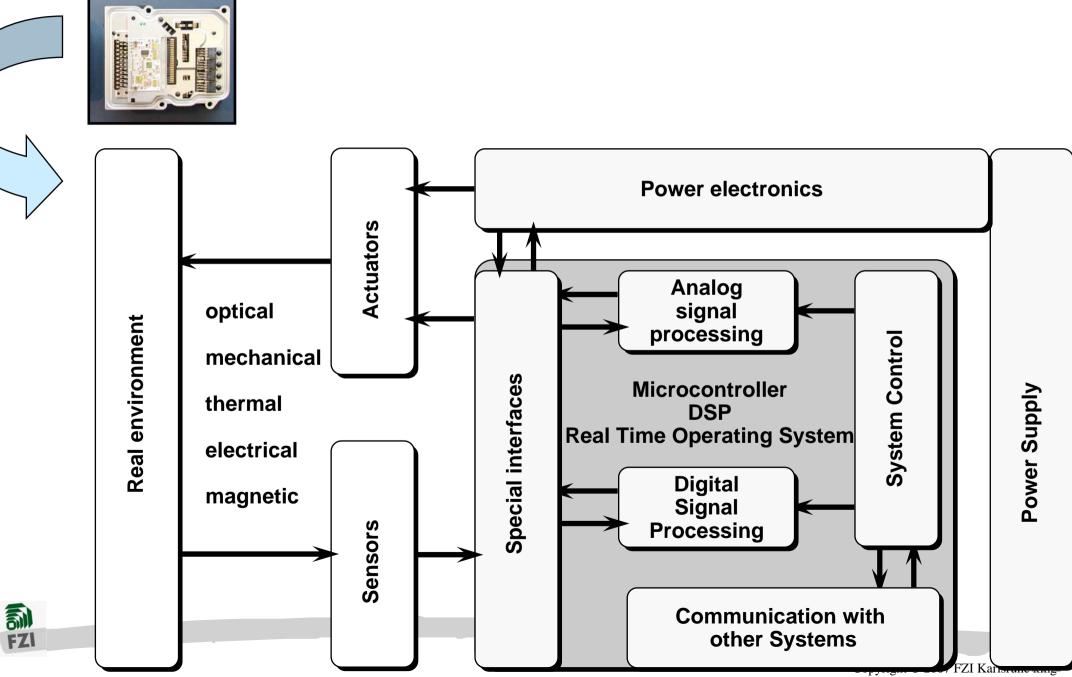
Hard Real Time Constraints



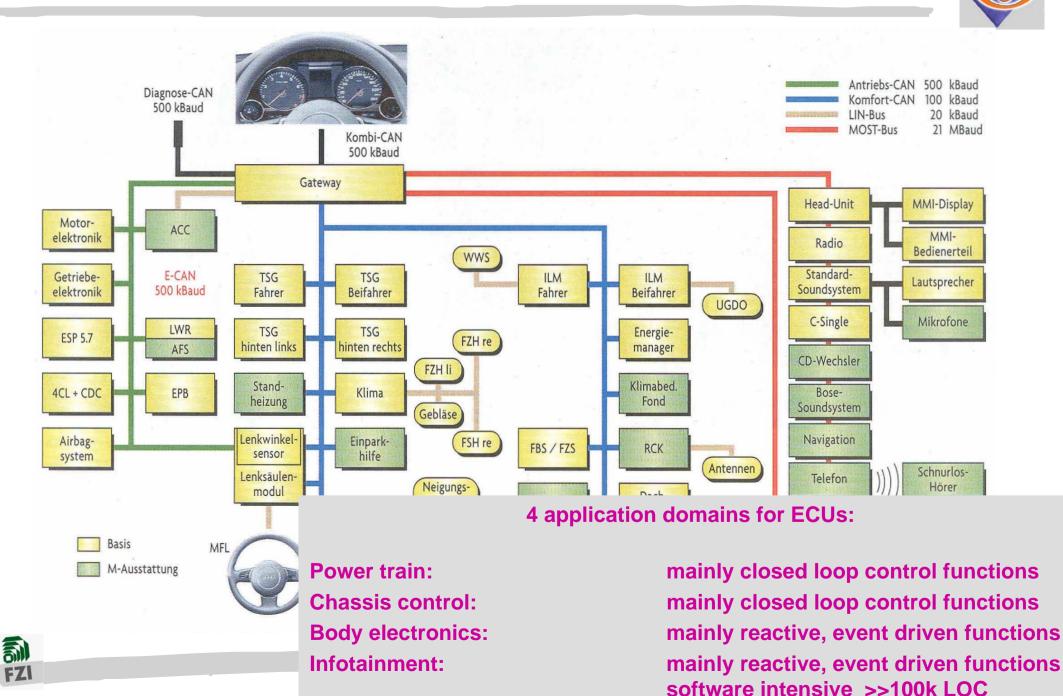


General structure of an ECU





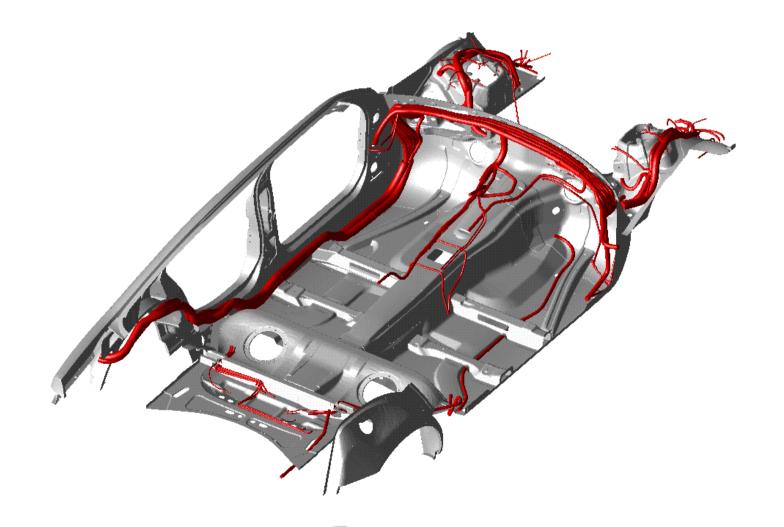
Complex Communication (e.g. Audi A8)



Mechanics/Electrics-CoDesign (Digital Mockup - DMU)



The State-of-the-Art DMU technology provides the basis for the mechanical integration and optimization of EE components (ECU's, batteries, wiring harness, ...)





Embedded electronic systems in a car



Relatively high production volumes (5.000 – 1.000.000)

High number of variants (car families, countries, customers),

Reusability

tough operating conditions

- □ Temperature range: -40°C ... +125°C ... +175°C
- □ Supply voltage: 6V ... 14V ... 28V ... (42V)
- □ Mechanical stress: acceleration, vibration
- □ Chemical stress: humidity, oil, exhaust gases, road salt ...
- □ Electromagnetic compatibility

High reliability: << 1ppm/h Failure rate

Performance, Reliability, Safety, Security, Costs, Weight, 3D shape and volume

Energy Consumption (5% of fuel for EE-Systems)

Diagnosis and Maintainability (Service, Updates, Lifelong-Guaranty)

Long term availability: > 15 years





More than 30% of production costs for a passenger car is for electric/electronic systems (up to 40% by 2010)

90 % of all innovations are based on electronic systems

Software part is increasing rapidly





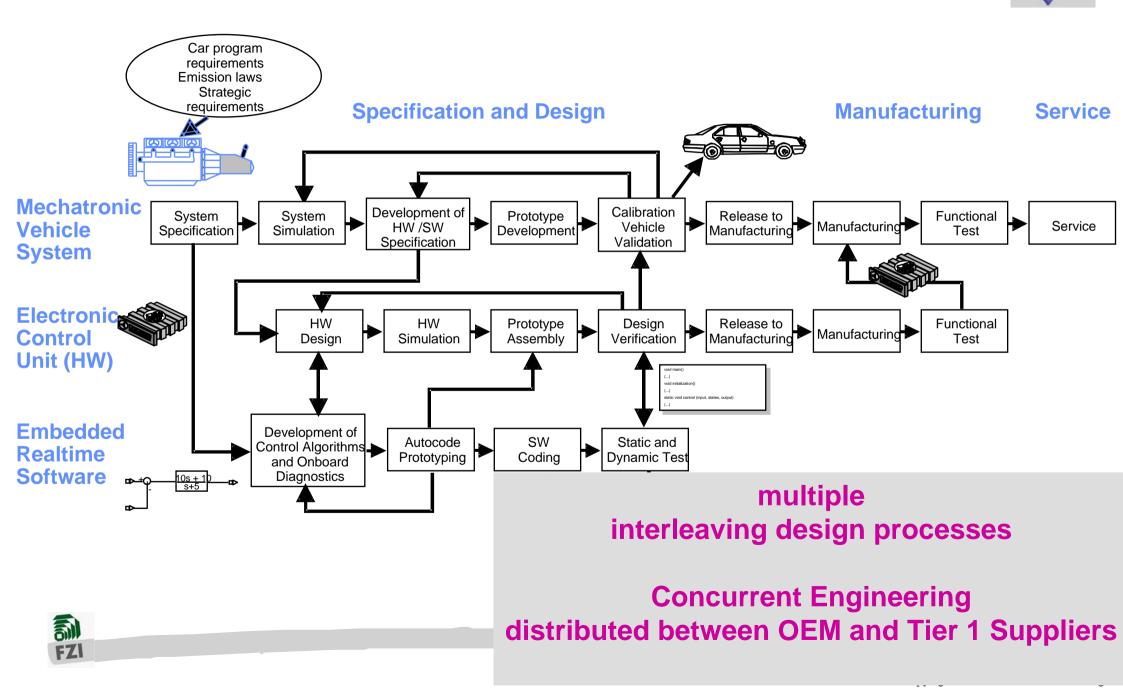
Complex, distributed mechatronic system with hard real time constraints

- Design process shared between car manufacturer (OEM) and several tier 1 suppliers
- **OEM** defines features, sets up requirement specification
- Supplier refines requirements specification, designs and delivers optimized and verified subsystem (complete mechatronic system including sensors, actuators, ECU hardware and software)
- OEM tests subsystem, integrates with other subsystems and verifies and validates overall system

Complex design process



Hierarchical Organization of Design Processes

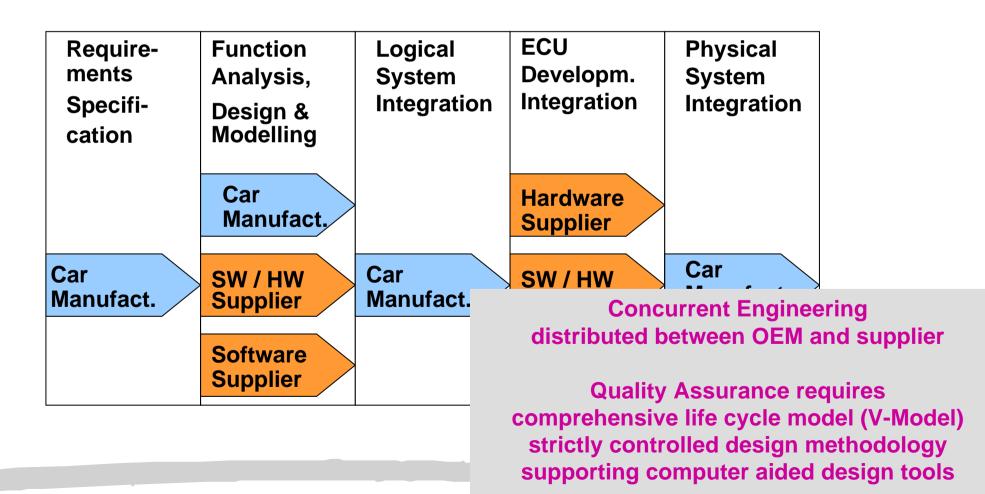


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Car manufacturer controls system design and system integration

different "Business-Models" for software and hardware development by tier 1 suppliers

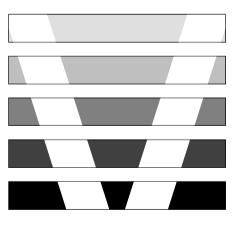




V-Model

Development Standard for IT-Systems of the Federal Republic of Germany

Lifecycle Process Model



http://www.v-modell.iabg.de



V Model: 4 sub models



Four sub models are closely linked to one another and influence each other concerning the exchange of products/results.

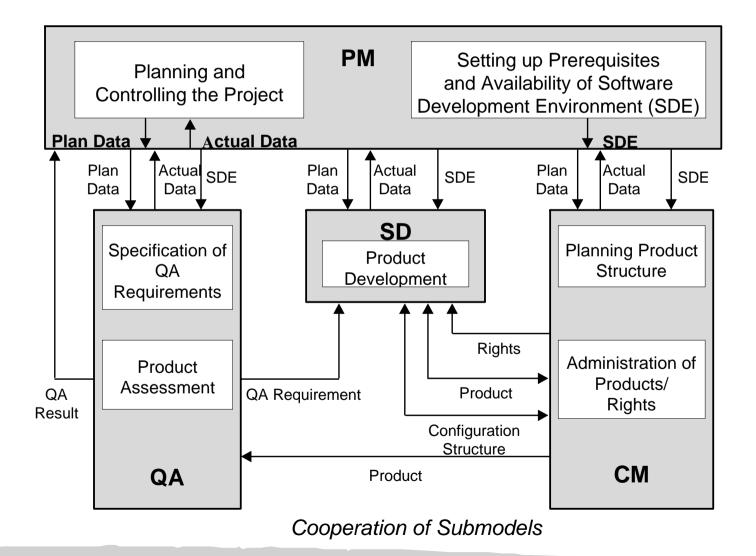
PM plans, controls and informs the SD, QA and CM sub models.

SD develops the system or the software.

QA specifies quality requirements, test cases and criteria, and examines the products and the compliance with the standards

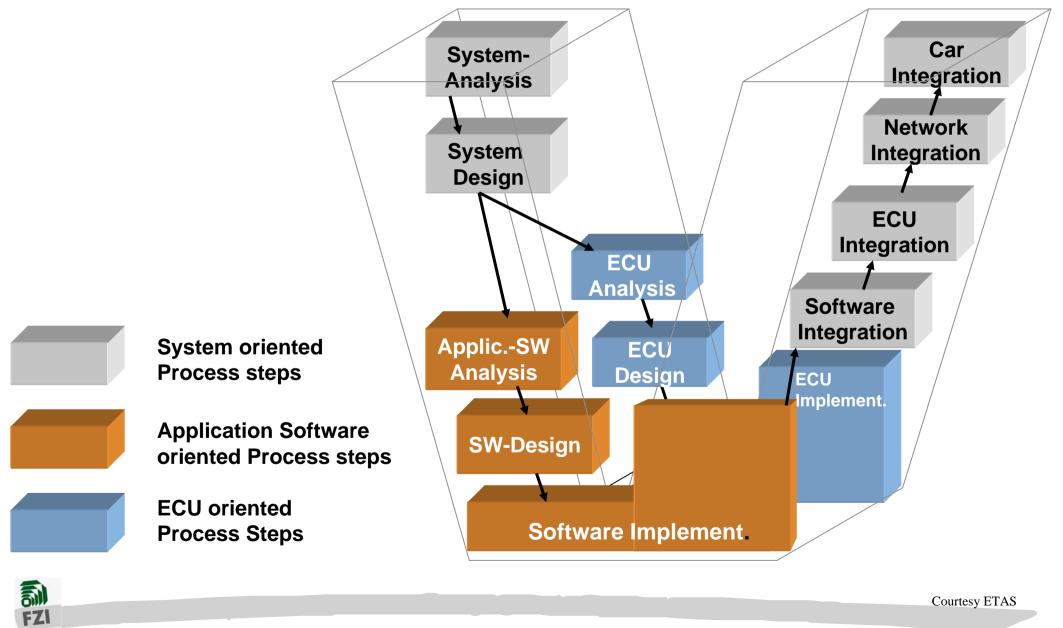
CM administrates the products generated

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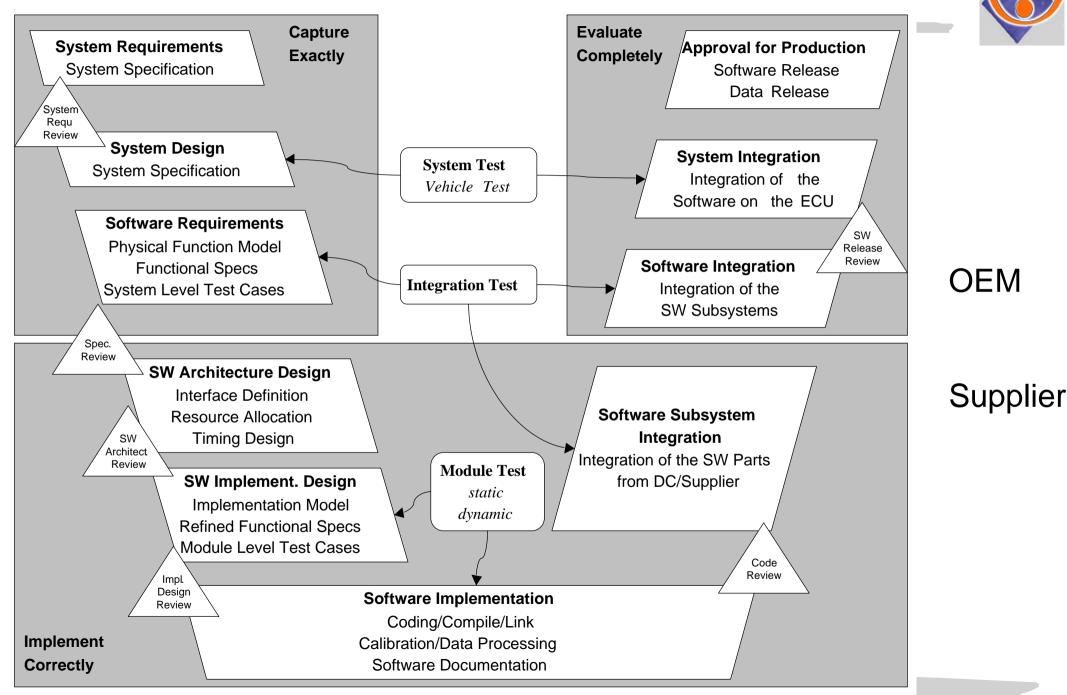
V-Model for automotive ECU's



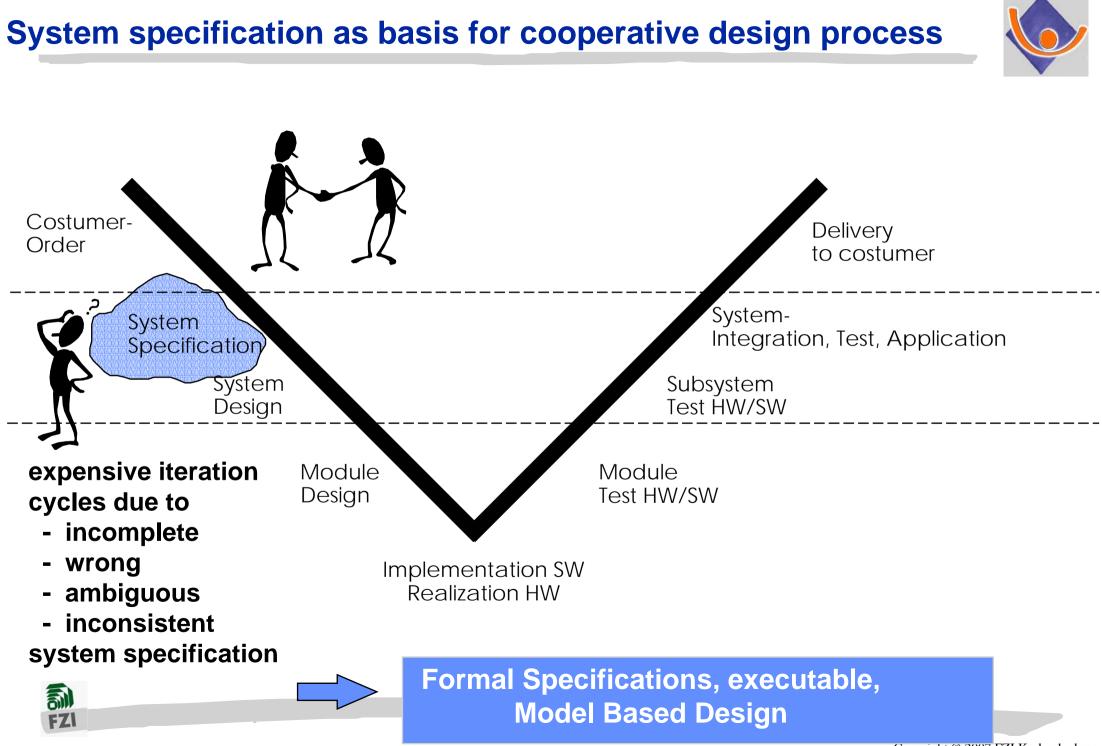


Courtesy ETAS

ECU Software Development

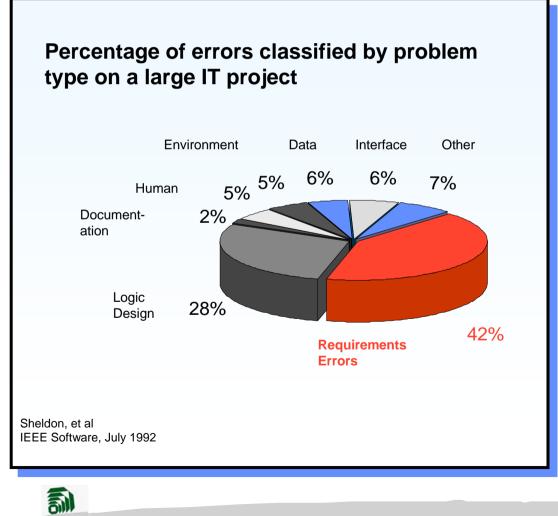


Automotive V-Modell accord. to Bortolazzi (DaimlerChrysler)

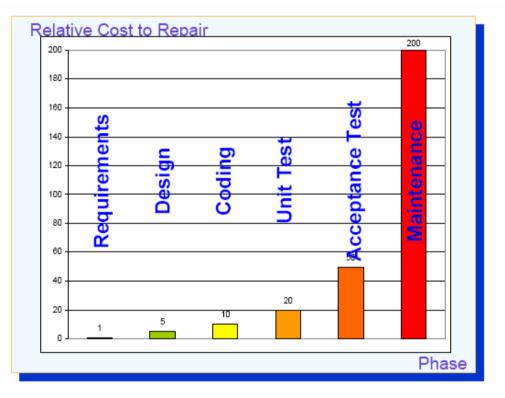


prime error source: requirements specification

More than 40% of system faults originate from errors during requirements analysis and management , costly when late repair...

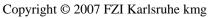


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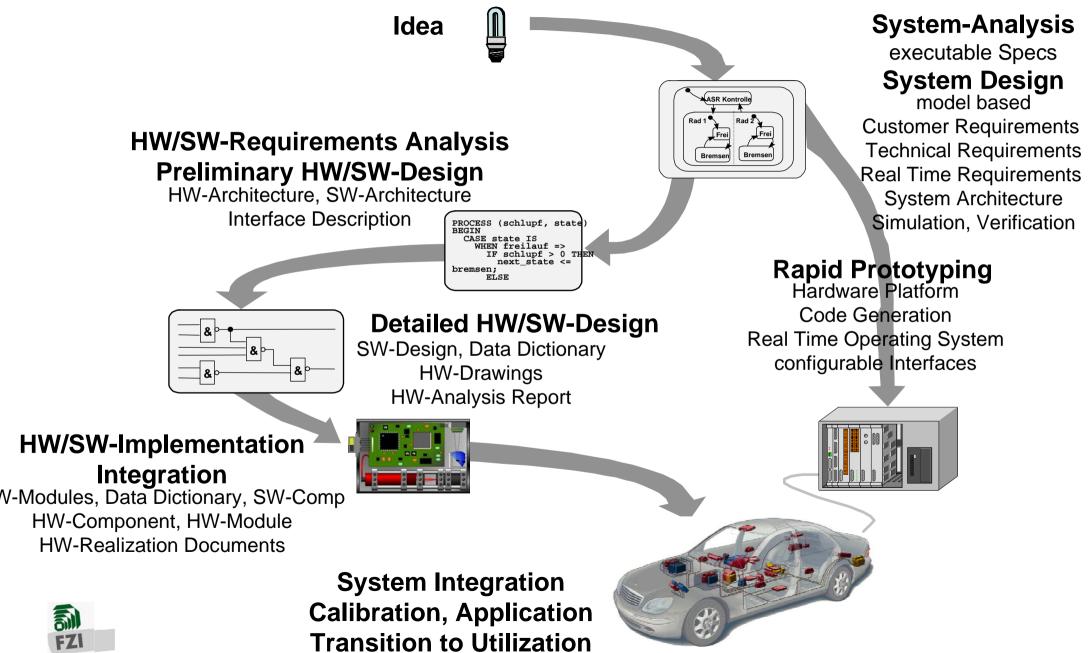
Relative cost to repair a defect at different lifecycle phases





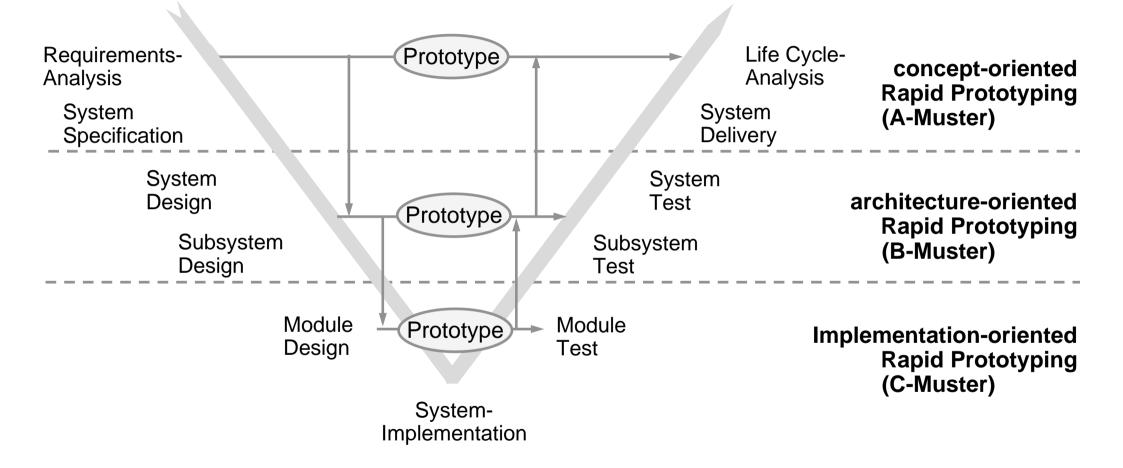
Typical Design Flow





ECU development for passenger cars: 3 Prototypes









Verification	Am I Building the Product Right?	Validation Am I Building the Right Product		
Static Techniqu	es	Animation		
Review	Walkthrough, Fagan Inspection, Peer Review, Argument etc.	Formal Specification, CASE Modeling, Rapid Prototyping, Virtual Reality etc.		
White Box Test	Static Analysis, Formal Proof, Control and Data Flow, etc.			
Dynamic - Modu	Ile/Integration Test	System/Acceptance Test		
Black Box Tes	t Functional Performance, Stress Testing etc.	Functional Performance,		
White Box Tes	t Structural, Path, Branch, Condition Decision Coverage etc.	Stress Testing etc.		



"Smart Systems" - Engineering

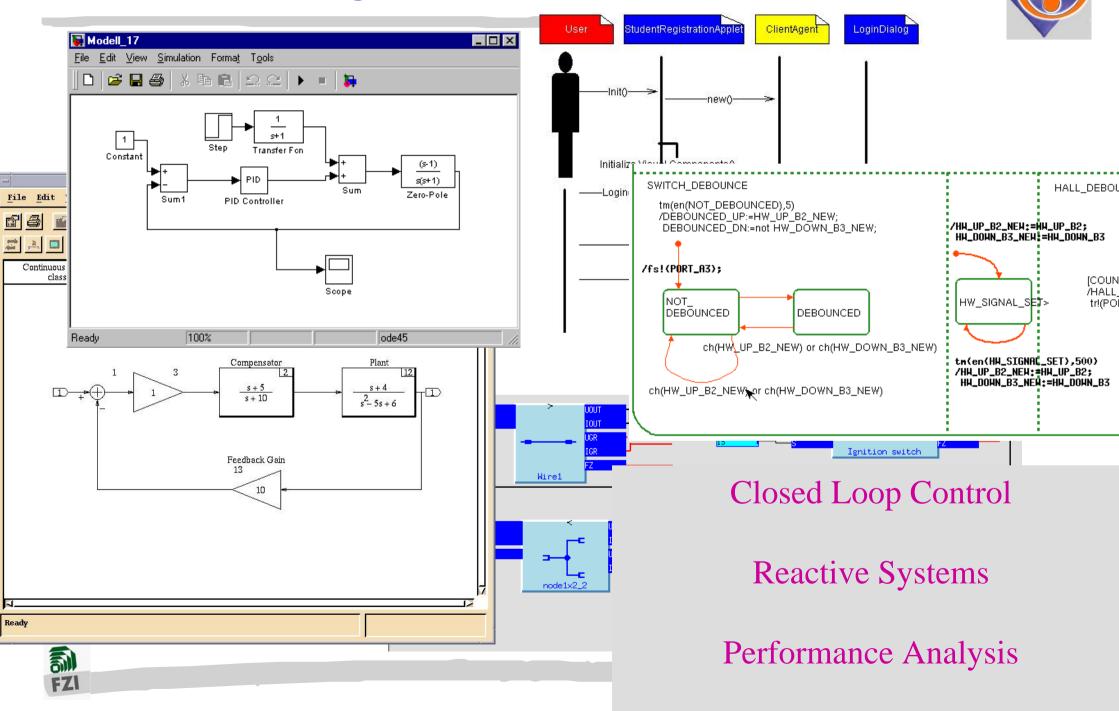
- complex, distributed, heterogeneous, HW and SW
- technology road maps spectacular however, design gap gets larger
- **Smart "Systems Engineering"**
 - design methodology
 - early system design phases most important
 - model based design, executable specification
 - □ system level modeling and simulation
 - □ rapid prototyping, hardware in the loop
 - productivity (reuse, automatic code generation) enhanced design quality

promising approach

Model Based Design



Model Based Design - graphical descriptions preferred

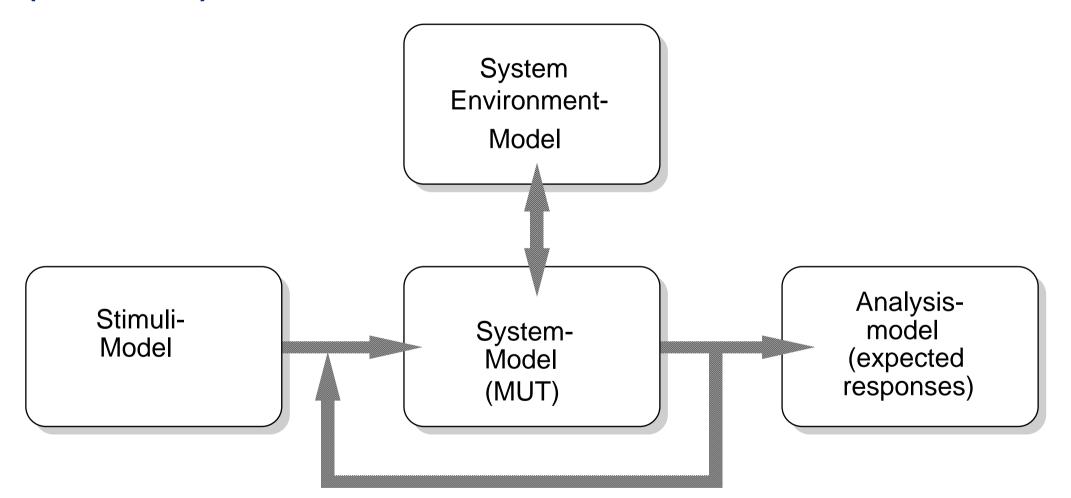


Model Based Design:

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Models for Executable Specification and Analysis (Simulation)





Modeling for complete system including system environment (ECU, car, driver, road, weather conditions)

Domain specific models for Subsystems and Components (closed loop control, reactive systems, software intensive systems)

Different abstraction levels, Parameter variation and boundaries (functional and non-functional data for early design space exploration)

Use of characterized libraries (reuse, variant design)

Model verification through extensive testing

Model characterization

Model documentation

Macro modeling

Meta modeling





Domain Specific Modeling Languages Model Synthesis Model Validation Model Transformation Executable Models Automatic Generation of Product Artefacts

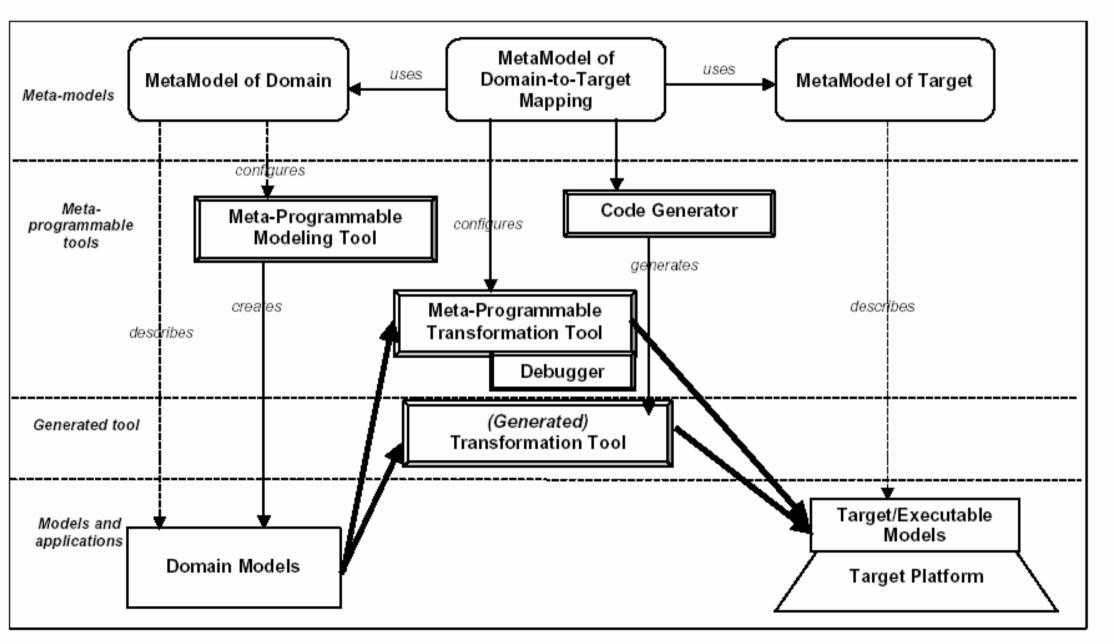
Meta-Modeling Tools on Meta-Model-Level Integration of Domain Specific Tools on Meta-Level

Generic Modeling-Platforms



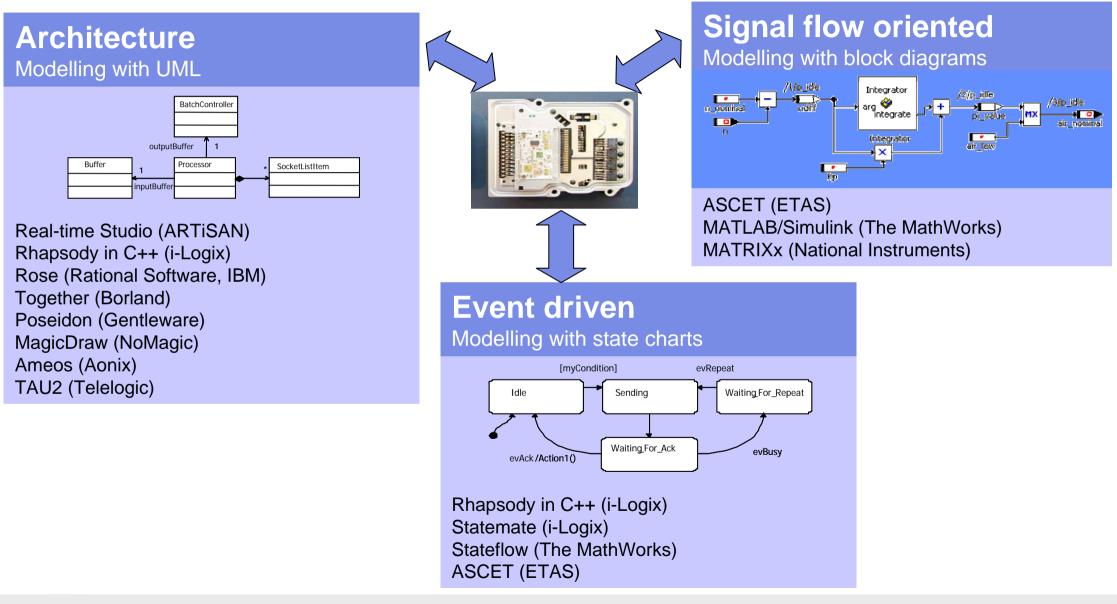
(Sztipanovits, Karsai: Vanderbilt University)





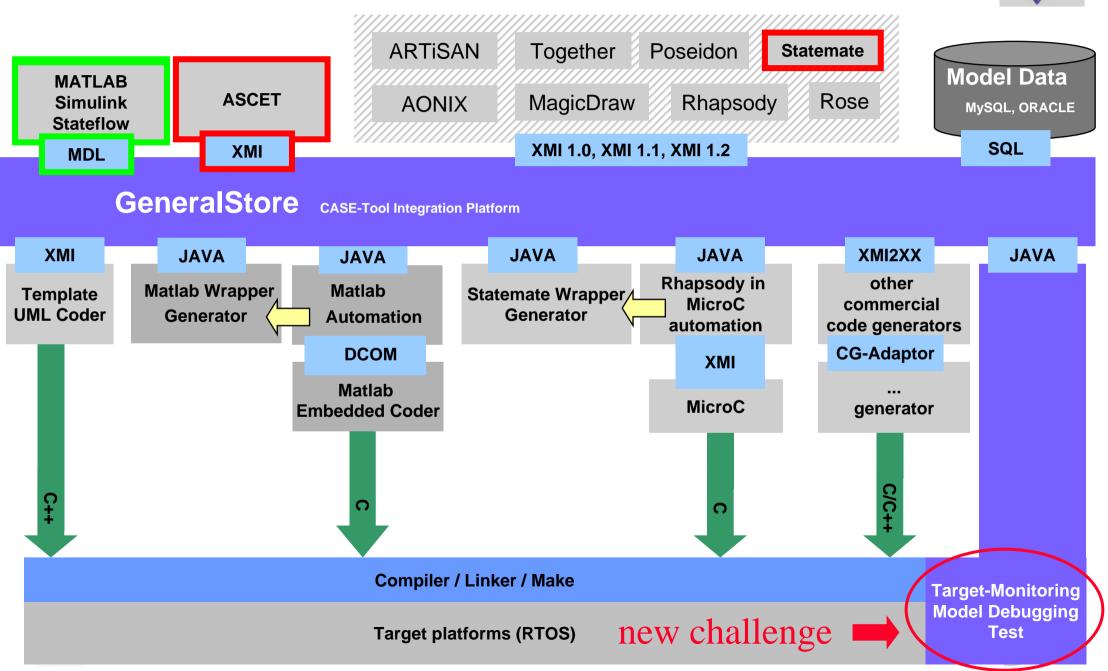
Modeling for heterogeneous electronic embedded systems





Heterogeneous modeling requires integration platform e.g. ETAS Integrio, Vector DaVinci

ITIV/FZI Tool integration platform (model transformation)



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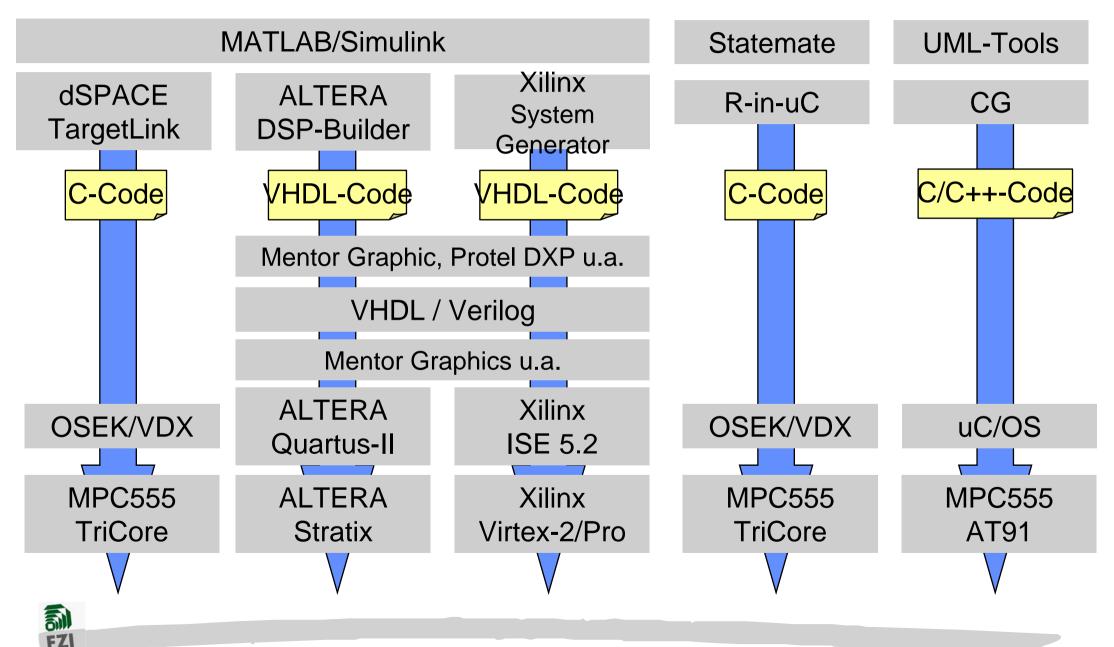
Meta-Modeling 4 Abstraction Layers (OMG standard)



abstract	M3 layer		MOF		
	M2 layer	UML 1.5	UML 2.0	MATLAB Simulink	Statechart (D. Harel)
	M1 layer	UMI Mode		Simulink Model	Statechart Model
	M0 layer	Objects	Data	Sourc code	e.
real	Real artefacts				
FZI					

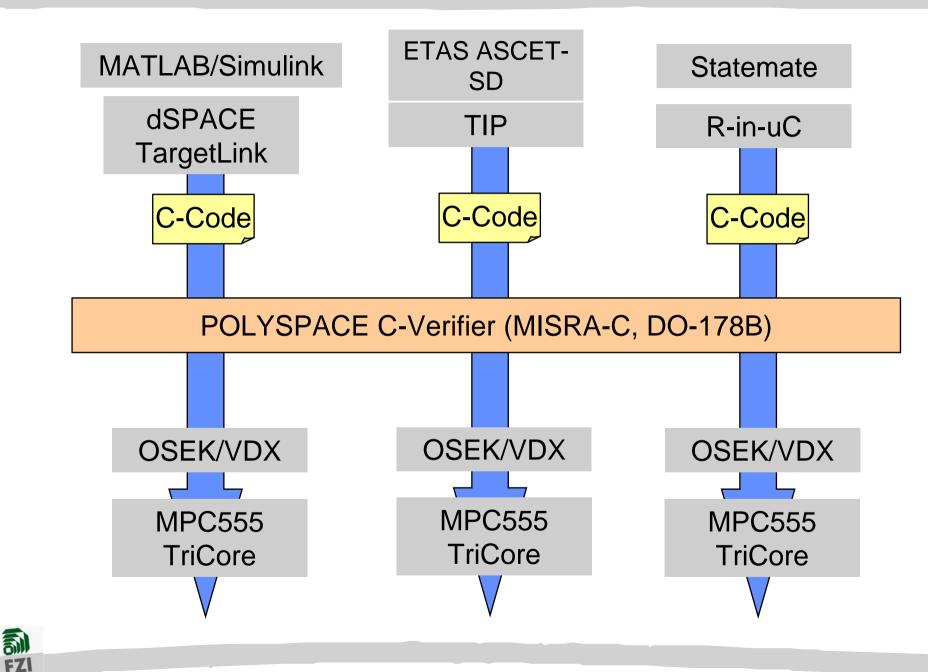
Tools Chains used at ITIV/FZI





ITIV/FZI Tool Chains (Automotive) Verification Support





Tools used for ECU design



specification support reactive systems

closed loop control systems

software systems

performance analysis

tolerance analysis

rapid prototyping, HiL

application, test, diagnosis

C-Verifier

ASIC Design

(Doors, QFD/Capture)

(SDL, Stateflow, Statemate)

(ASCET-SD, Matlab/Simulink, MatrixX)

(Real-time Studio, Rhapsody in C++, Rose, Together, Poseidon, MagicDraw, Ameos TAU2)

(SES/Workbench, Foresight)

(Rodon)

(dSPACE, ETAS, IPG, Quickturn)

(ETAS, Hitex, Vector, RA)

(PolySpace)

(Cadence, Mentor, Synopsys)





Complex, distributed mechatronic system with hard real time constraints

- Design process shared between car manufacturer (OEM) and several tier 1 suppliers
- **OEM** defines features, creates specification model

Supplier develops specification model into implementation model, does analysis and design, verification and validation, builds and tests, finally delivers optimized subsystem to OEM (Sensor, Actuator, ECU hardware and software)

However,

Still increasing complexity (more comfort and safety functions coming)

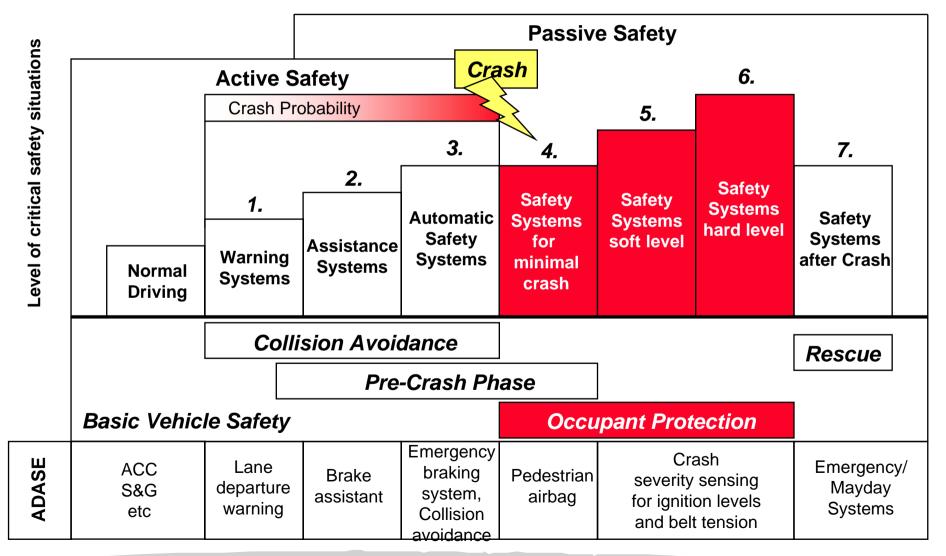


Challenge: new safety functions

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EUCAR: Active Safety – System Integration

Holistic Safety Approach



Future systems





Example active / passive safety: Recognition of traffic signs and traffic members (obstacle)

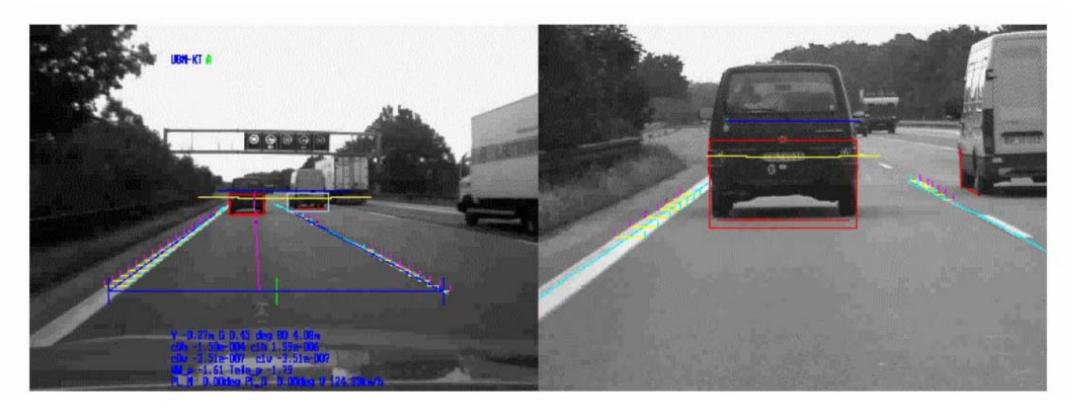




Active Safety: Next Generation Technology



Variety of mechanical, radar, video sensors to provide optimum of crash avoidance, crash detection



Plus future car2car, road2car, TMC2car communication forming highly dynamic, reconfigurable sensor/actor networks





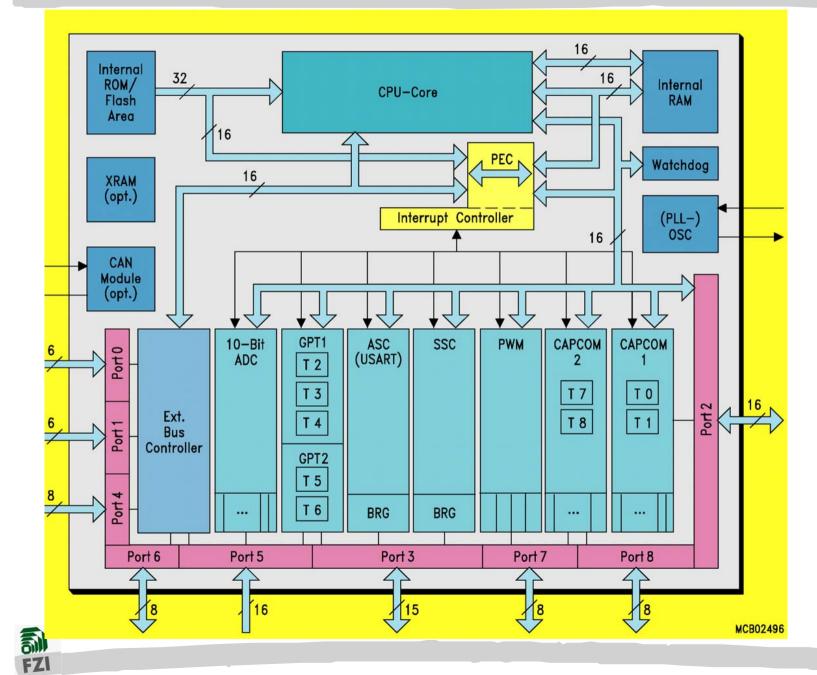
Still increasing complexity (more comfort and safety functions coming)

number of ECU's must not increase, should decrease! less, but more powerful HW platforms (8, 16, 32-bit μC) eventually new, more flexible architectures (e.g. dynamically reconfigurable?!)



Typical automotive micro controller architecture



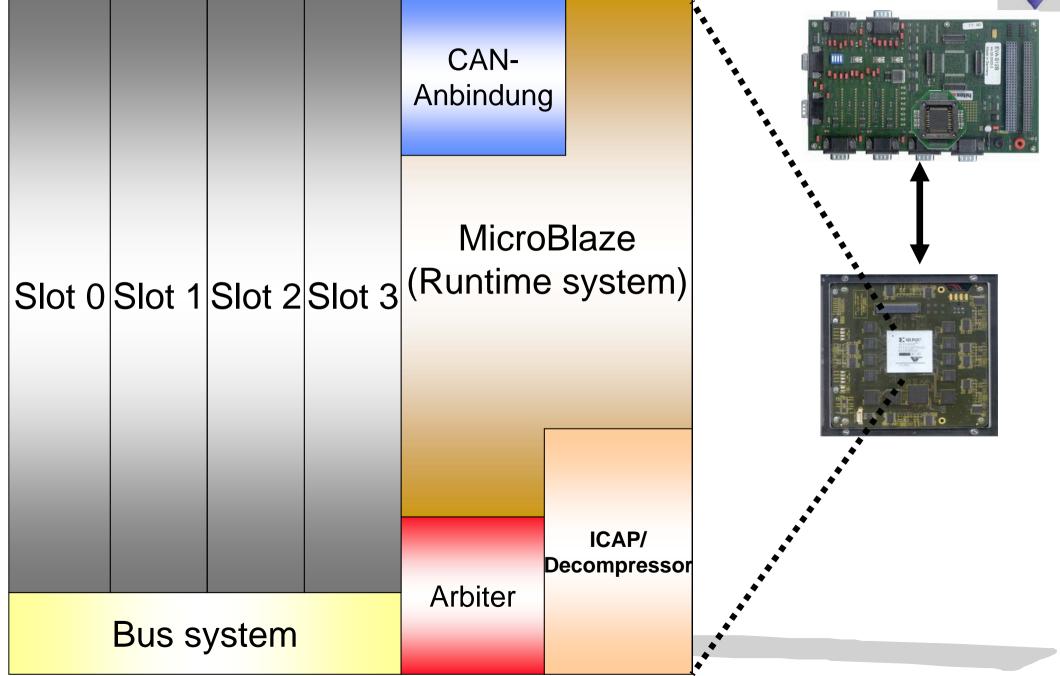


Running the standard operating system OSEK/VDX

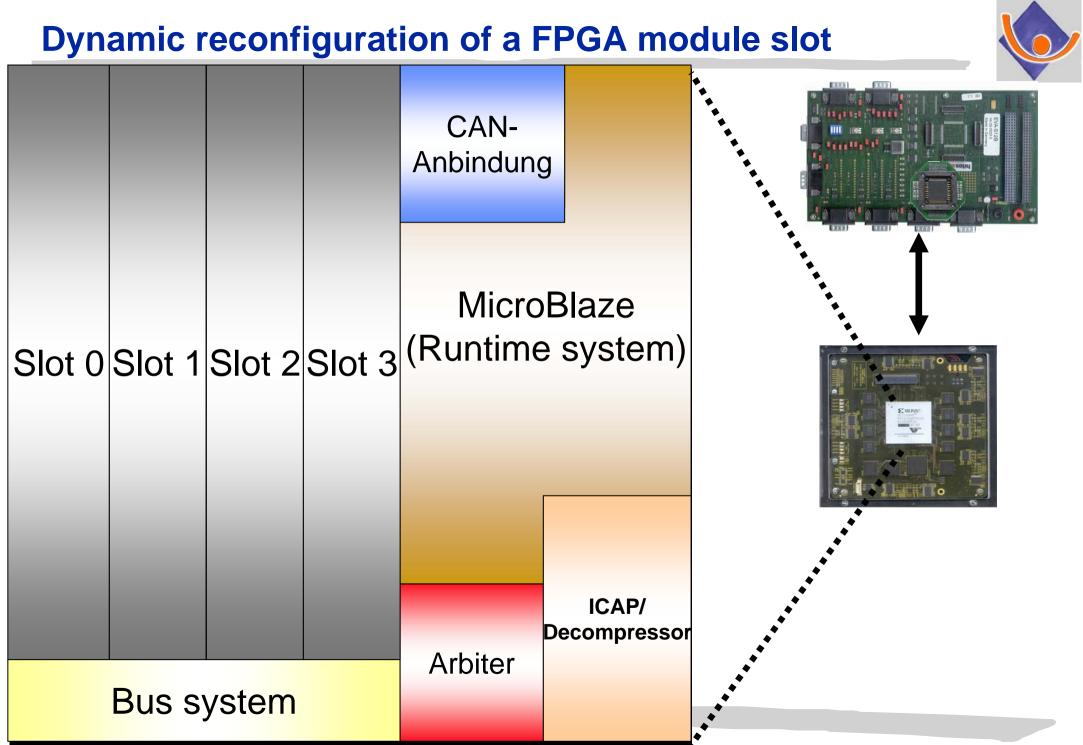
Motorola M683xx Motorola HC08,12 Motorola MPC5xx Infineon C16x Infineon TriCore Hitachi SH2 Hitachi H85/26xx TI TMS47OR1 Mitsubishi El. M32R

Dynamic reconfiguration of a FPGA module slot





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Still increasing complexity (more comfort and safety functions coming)

number of ECU's must not increase, should decrease! less, but more powerful HW platforms (8, 16, 32-bit μC) eventually new, more flexible architectures (e.g. dynamically reconfigurable?!)

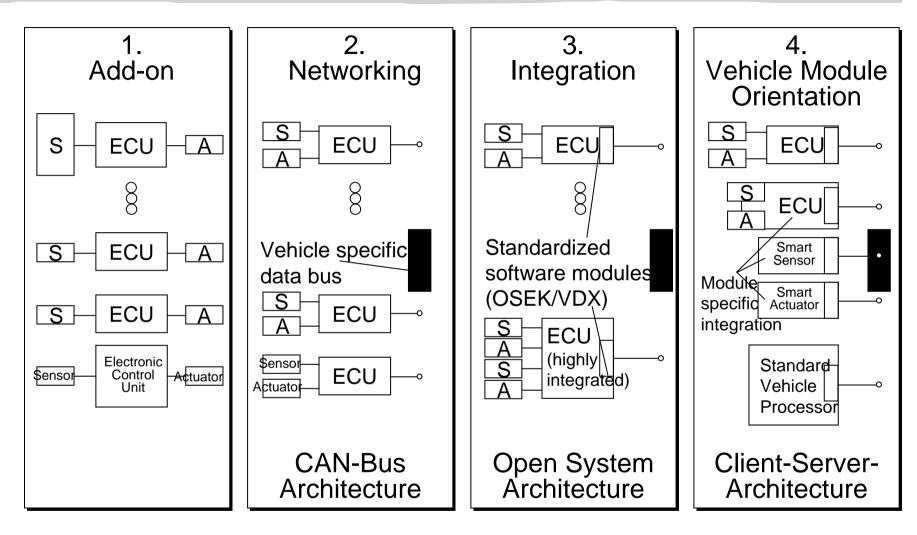
Given new hardware platforms requires redistribution (mapping) of software onto fewer hardware platforms

Easy redistribution only possible with open system architecture (standardized communication, standardized RTOS)



Evolution of hardware/software architectures in a car





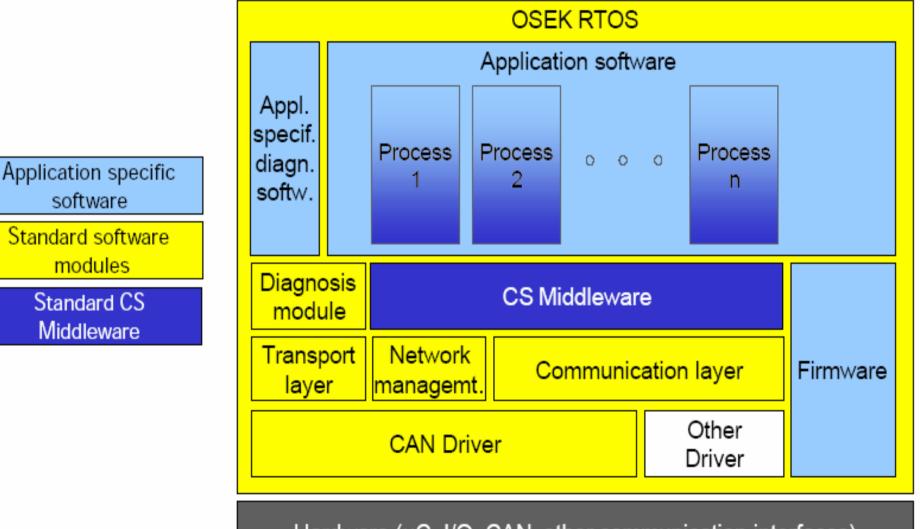
Evolution led to open system architectures with modular software architecture: Milestones: CAN, OSEK/VDX, (AUTOSAR)



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Architecture Real Time Operating System OSEK





Hardware (µC, I/O, CAN, other communication interfaces)



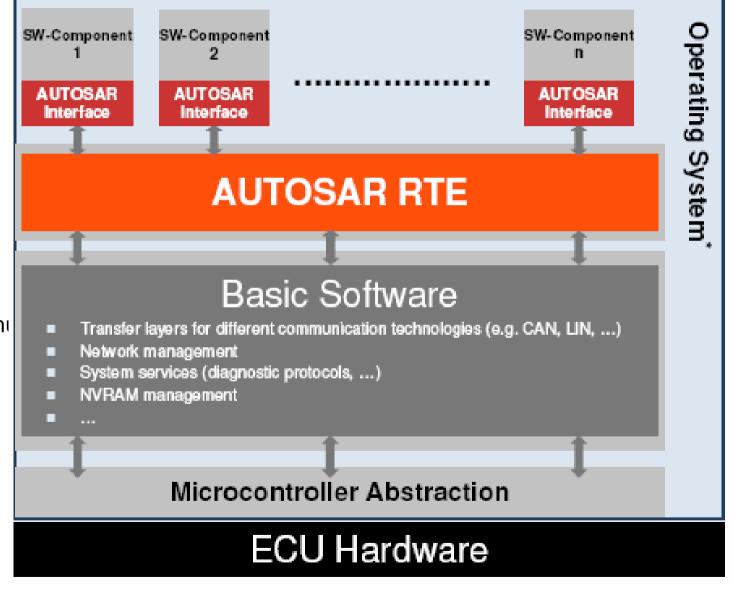
AUTOSAR

Automotive Open System Architecture (AUTOSAR):

- standardized and open interfaces
- HW- independent SW-comp.
- enables standard SWfunction libraries

AUTOSAR RTE:

Specification of interfaces and comm mechanisms separate application programs from underlying ECU HW and Basic SW





* z. B. : OSEK, QNX, VxWorks, Windows CE, ...

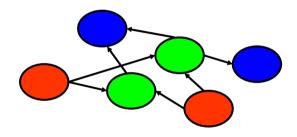


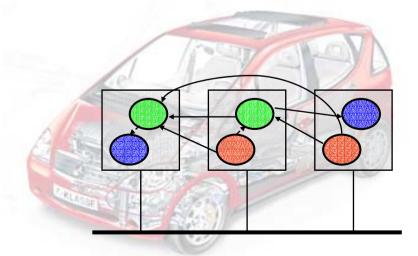
Desired

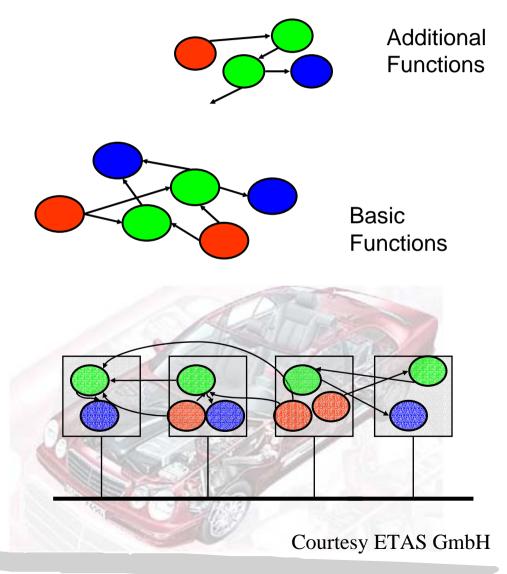
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Reuse of Designs Reuse and maximum usage of Hardware Reuse of Software Reuse of Validation and Verification

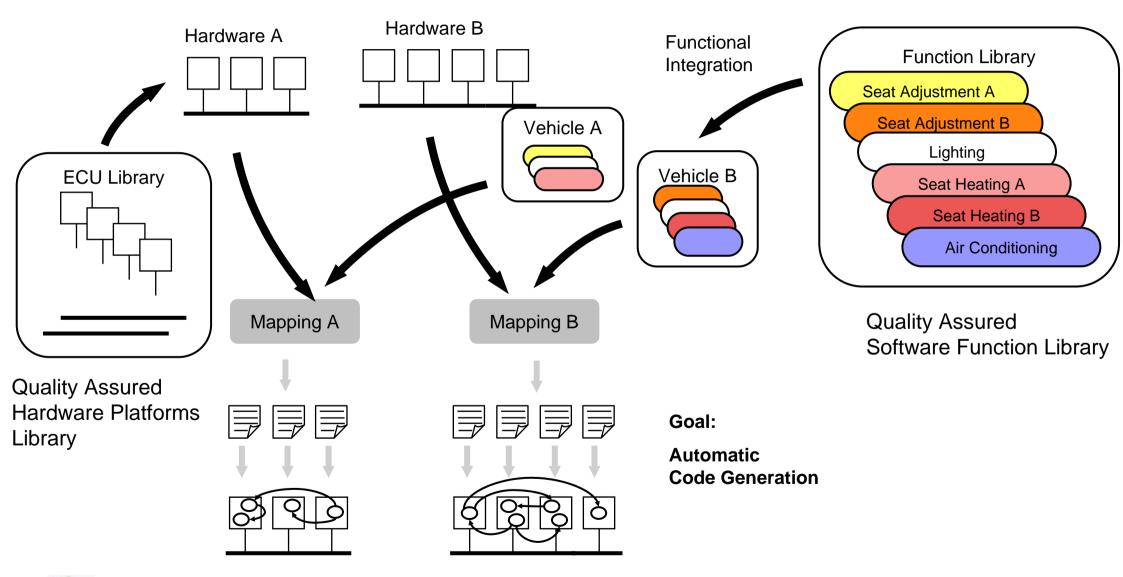






Goal (AUTOSAR)



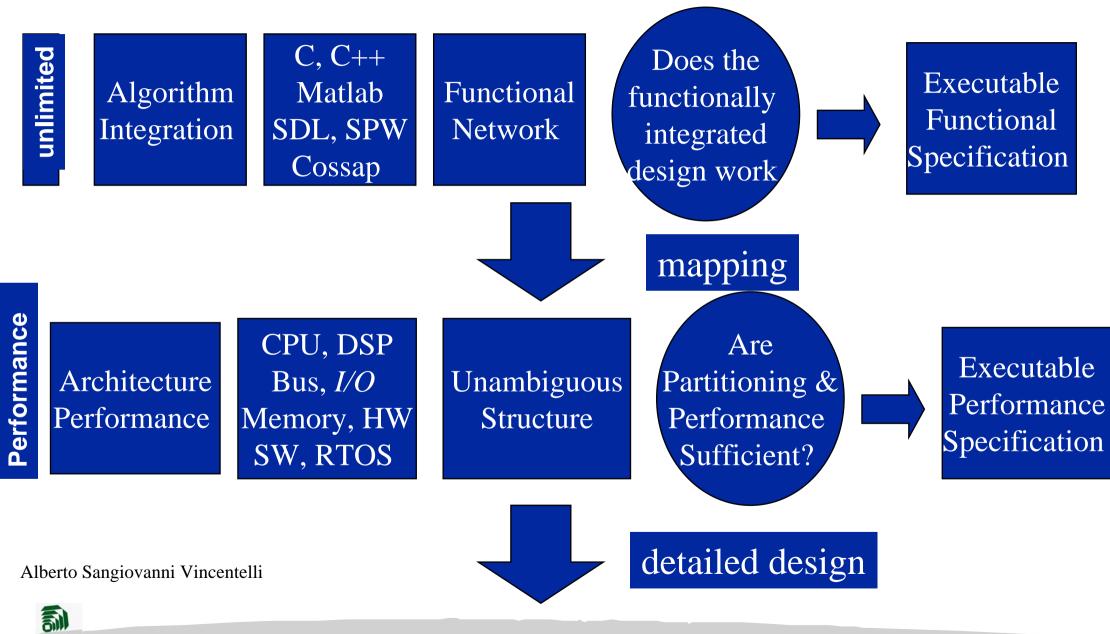




Challenge

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Delayed for 4 to 5 years

First driver assistance systems overruling driver currently being introduced (truck emergency brake system)

EN 61508 norm for safety critical electronic control systems not yet finally adapted for car industry.

System Redundancy required:

HW redundancy: sensors, actuators, ECU's, busses (Flexray) doubled Information redundancy: error detection/correction codes used Time redundancy: all messages send twice on each bus Software Redundancy: two version programming?!

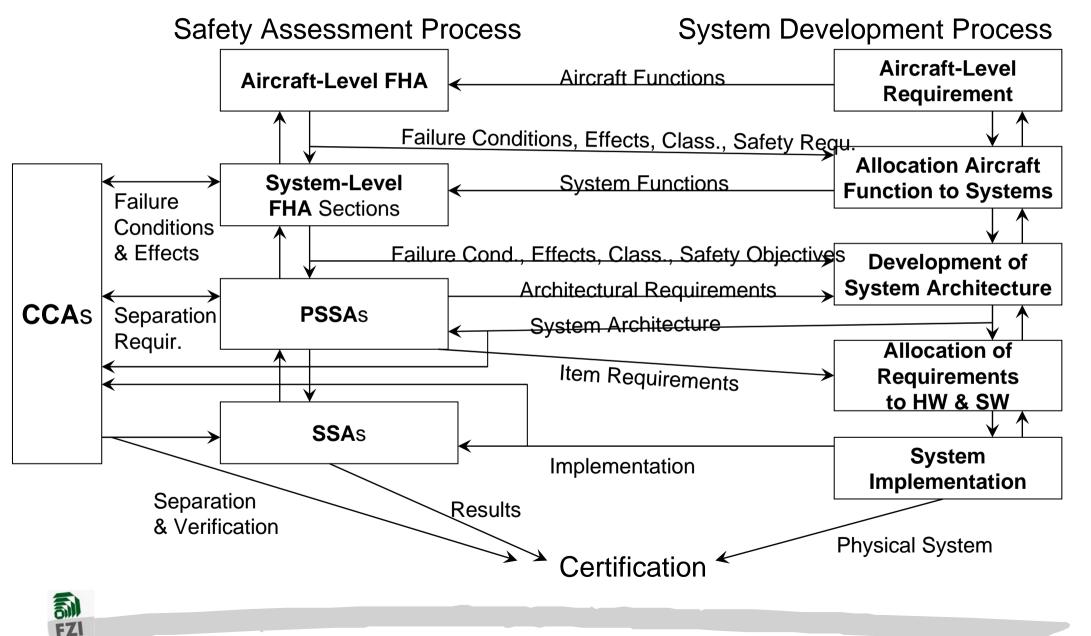
Certification required as in aerospace industry?



Safety critical aerospace ECU development



Development Standard SAE ARP 4754





Still increasing complexity (more comfort and safety functions coming)

Today's E/E architecture in a car is characterized by an assembly of (too) many locally optimized subsystems

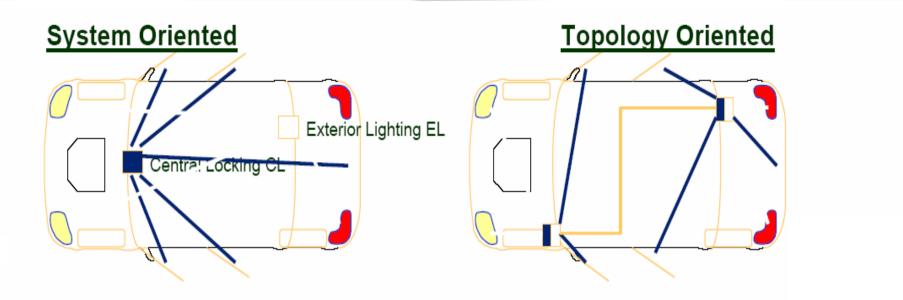
Only OEM can go for global optimum

new system level design exploration tools are required

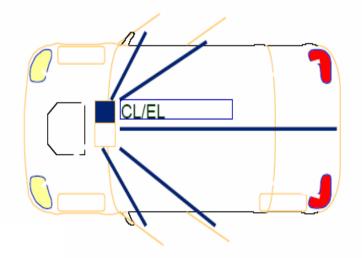


EE-Architecture alternative solutions

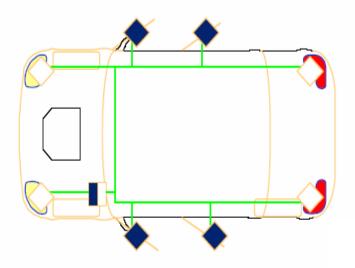




Central Control Unit



Central Control Unit with Specific Sub Busses



Tools to support architecture based development process



Understand Principal Requirements	Develop or Select Architecture	Represent and Communicate Architecture	Analyze and Evaluate Architecture	Implement Systems Based on the Architecture	Ensure that implementation confirms to the architecture
Analyze lessons learned Functional analysis (behavioral, perfomance, quality, cost) Analysis of existing vehicle models (final version) Technology forecast Results from research	Develop system requirements and quality attributes Architectural Tradeoff Analysis Results from research projects Identify major building blocks (e.g. transceivers, standard software components)	Communication to - management - development engineers - suppliers General definition of the - scheduling implications - work assignments - test activities - maturity implications - design rules Model building simulation, verification	Analysis of runtime behavior in realtime environment - performance - behavior - communication patterns Identify optimization efforts	Adapt architectural design processs to vehicle specific schedule (master project plan) Vehicle specific definition of the - scheduling implications - work assignments - test activities - maturity implications - design rules	Design Rules Quality Attributes Reusable building blocks (OS, NM, COM, add. Services) Specific requirements defined in QGs Reviews and Inspections Lessons Learned
projects		rapid prototyping			Courtesy J.Bortol



Model based design as a basis. Is accepted in research and predevelopment, not yet standard in ECU development

Design space exploration means distribution of hardware and software under consideration of sensor/actuator locations computation performance as well as communication performance Co-design not only for hardware and software but also function, safety, security

Metrics and parameters used are domain specific therefore, domain specific system level tools are required interfacing seamlessly with component specific tools (meet in the middle).

A lot of model transformations are required



Architecture Layers in Concept Development



Electronical		sw	Function Architecture Functions and Subfunctions? Interaction? Software Architecture Software Structure? Standards?		
			Network Architecture How do ECUs communicate? Performance Characteristics	Interfaces Relationships Mapping Processes	
			Component Architecture How many ECUs, what performance? Variants, scalability?		
Electrical	HW		Power Supply/Power Distribution Electrical Power Supply System? Sources and Sinks, Dynamic Behavior, Idle State Power Consumption (Ignition Off Drain Current)?		
Physical Geometrical			Component Topology Where are EE Components Located? Assembly/Maintenance/Recycling?		

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Abstraction Layers





Which features?

What is the concept behind the features? How do they interact?

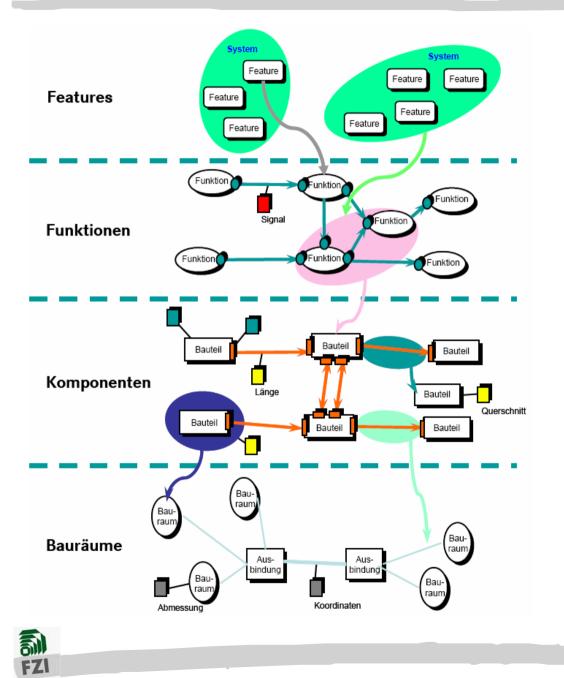
Detailed Specification of Functions architecture

Comp. Architecture Network Infrastructure Power Distribution

Topology wiring harness

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Abstraction Layers





Typical domain specific views

Features

Functions

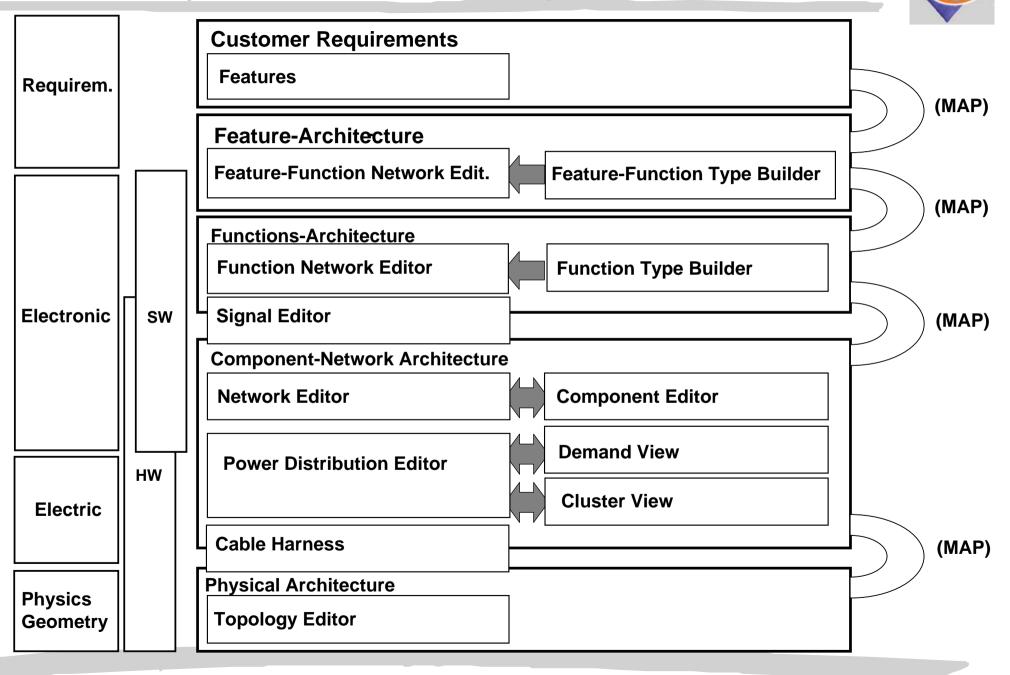
Components

Component locations and wiring

Design space exploration needs domain specific metrics and parameters

Abstraction layers of new EE-concept tool

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Overview EECT



EECT is development name for "Electric/Electronic Concept Tool"

A prototype of EECT was developed in co-operation of FZI and DaimlerChrysler AG

Commercial version by aquintos GmbH

Release 1.0 was released December 2006, availability to General Market

Some Benefits of the EECT

- □ Support for concept evaluation of E/E-Systems in early design phases
- □ Complete meta-model for the description of automotive E/E-Systems
- □ Special diagram notations for Layers
 - Feature List, Feature Functions Network, Function Network, Components, Topology, Cable harness
- □ Metrics interface for calculation of E/E-architectures
- Variant Management
- □ Interfaces to different industrial standards: Fibex, DBC, etc.
- □ Documentation

Evaluation / Calculation of the EE Concept

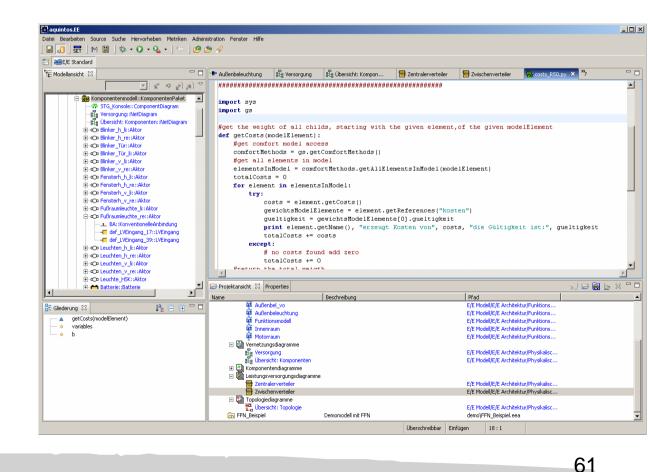


Metrics examples:

- □ Count metrics
 - Weight
 - Volume
 - Space
 - Networking Complexity

□ Costs

Power calculation





Highlights of Model-to-Model-Technology

Optimized Transformator-Engine with Interfaces to

- □ ETAS **ASCET**® (>= 5.1)
- □ The Mathworks MATLAB®/Simulink®/Stateflow® (R13 R16)
- Fully integrated in PREEvision (for model consistency checks, variant propagation...)

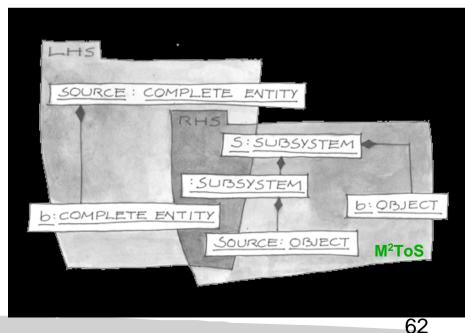
Model-based Specification of Transformation Rules

- □ Rule Set modeled with UML
- □ Maintainability, Readability
- Automated Code Generation of the Rule-Set, no manual design process behind

Purpose of M2M Transformation

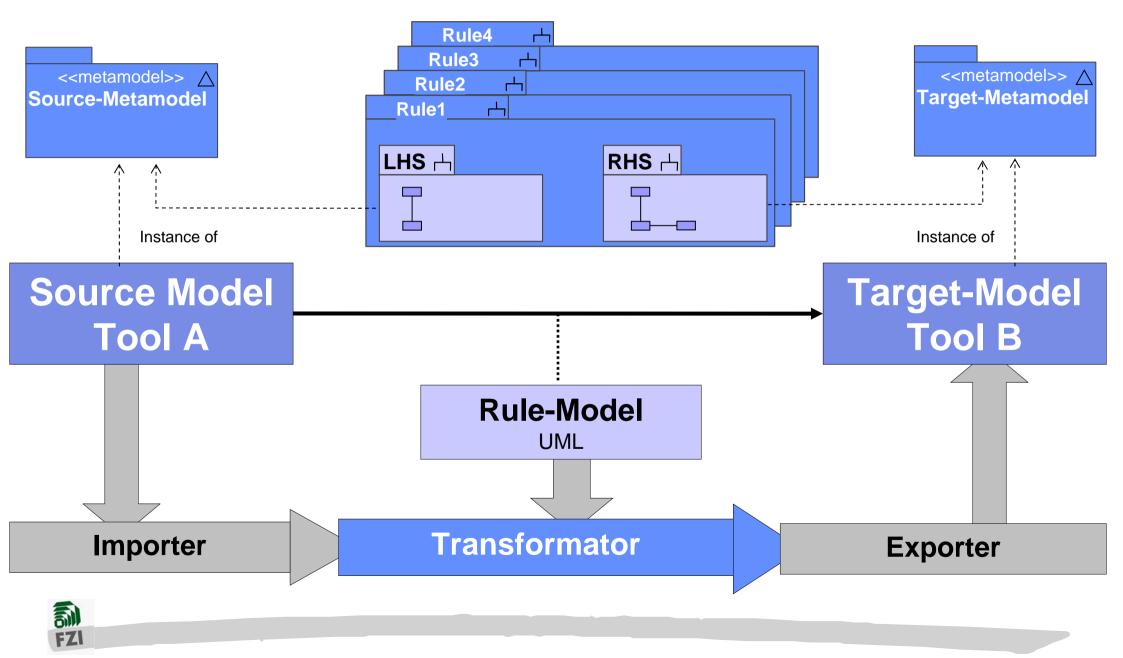
- □ Model data migration
- □ Model-Refactoring
- □ Model-Optimization
- □ Model-Verification

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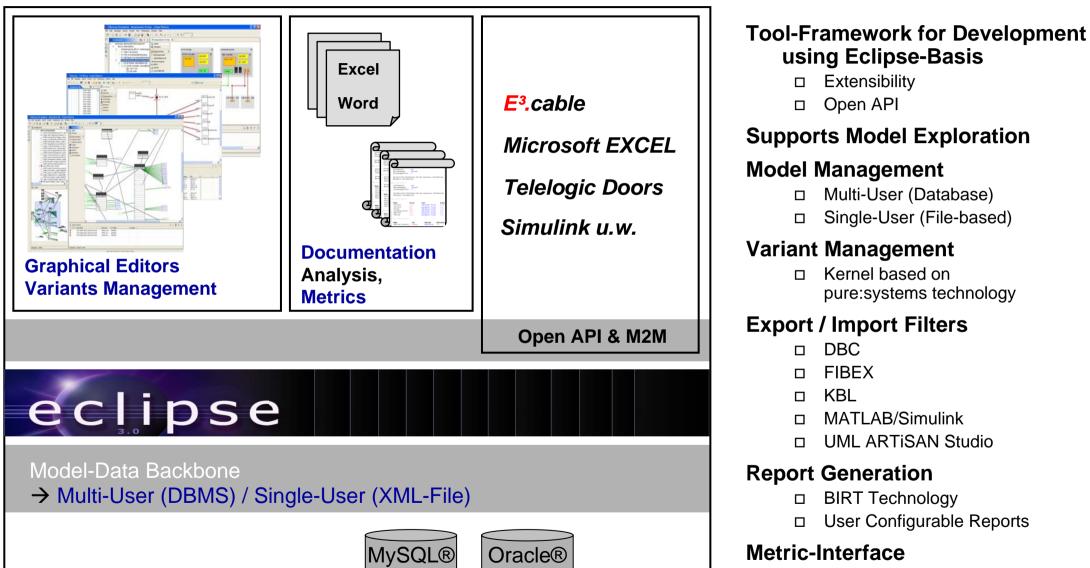
M2M Engines Architecture



EE-Architecture Concept Tool PreeVision

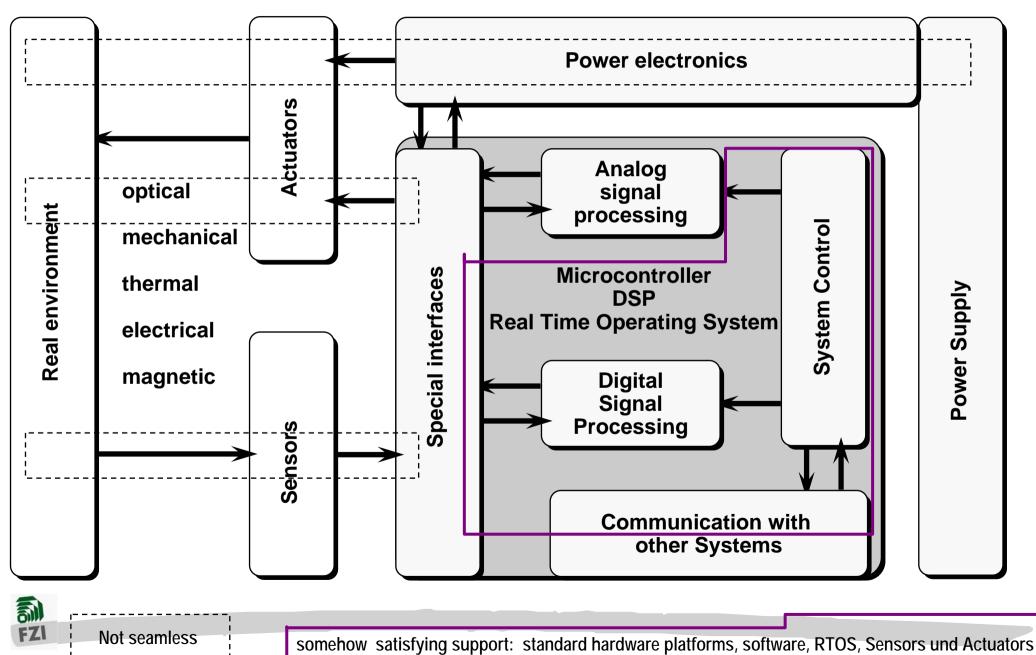
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D Python, alternative Java API

System Level Tool Support



Conclusion (1)



• What system level tools should provide

- □ Documentation (readable for men, specific for application domain)
- □ Data exchange between all designers across company boundaries
- Data exchange between computer aided tools supporting distributed databases
- □ Intellectual Property, reusable in libraries
- Parameterized for variant design
- □ Supporting standards and guidelines (e.g. HIS, Autosar)
- Testable (Fault models, automatic Model validation), quality assured (automatic generation of test pattern and test bench) and documented (what is modeled, but also what is not modeled)
- Seamless in design flow (Analysis, Design, Verification, Integration, Validation, Test, Application, Diagnosis)
- □ Reviews, Rule Checking, Simulation, Formal Verification, Model Checking
- □ Synthesis, automatic, interactive optimizing (e.g. RP-Code, Production Code)
- □ allow access for automatic parameter-extraction

Conclusion (2)



Design studies show:

- Model based methodologies and tools are well performing and promising
- Seamless design flow only partially given (e.g. digital hardware, software).
- Interfaces for Modeling, Simulation, Characterization mostly manual
- hard problem for design of embedded systems
 - □ Cross sensitivity of Components (insufficient characterization)
 - □ Safety, Security, Function-Codesign
 - □ According modeling is really time and cost consuming
 - □ Mixed-Mode, Multi-Level-Simulation required
 - □ Formal Verification und Validation not possible?!
 - Non functional requirements
 - Time-, frequency- und parameter-domain
 - □ Module / System-Integration und –Test
 - □ Cross-sensitivities, EMC, Certification

Model based system design is possible,

but there are many design and analysis steps still missing, especially in early design phases.

Conclusion (3)



Industrial design practice shows:

Challenges for the design of embedded systems

- many modeling techniques from computer science not adequate: FSM, Hybrid Automata, LSC, MSC, Petri nets, process algebra, Statecharts, Temporal Logic, Timed Automata, Z …
- □ Is academic willing to prove their research results for real designs?!
- Seamless flow required with respect to industrial life cycle processes, therefore support of standard interfaces must be done also by academics
- There exist large libraries in different description methodologies that can't be neglected
- □ There exist standard RTOS (OSEK/VDX) and bus systems
- □ There exist tight cost boundaries
- □ New algorithms and tools must be made commercially available
- Engineering constraints, adequate description methods according to De-Facto-Standards (tools) must be obeyed: Matlab, ASCET, Statemate, Doors, Saber, VHDL, C, Assembler
- □ Formal methods are not yet scaling for many real industrial problems
- Required from industry: availability of real requirements, constraints, cost numbers etc. for research
- Required: more close cooperation between system manufacturer, (tier 1) suppliers, EDA companies and academics

Questions



Thank you very much for your attention

Contact:

Klaus Müller-Glaser Universität Karlsruhe, ITIV kmg@itiv.uni-karlsruhe.de



