
Managing Transactions in Flexible Distributed Real-Time Systems

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Background: FRESCOR

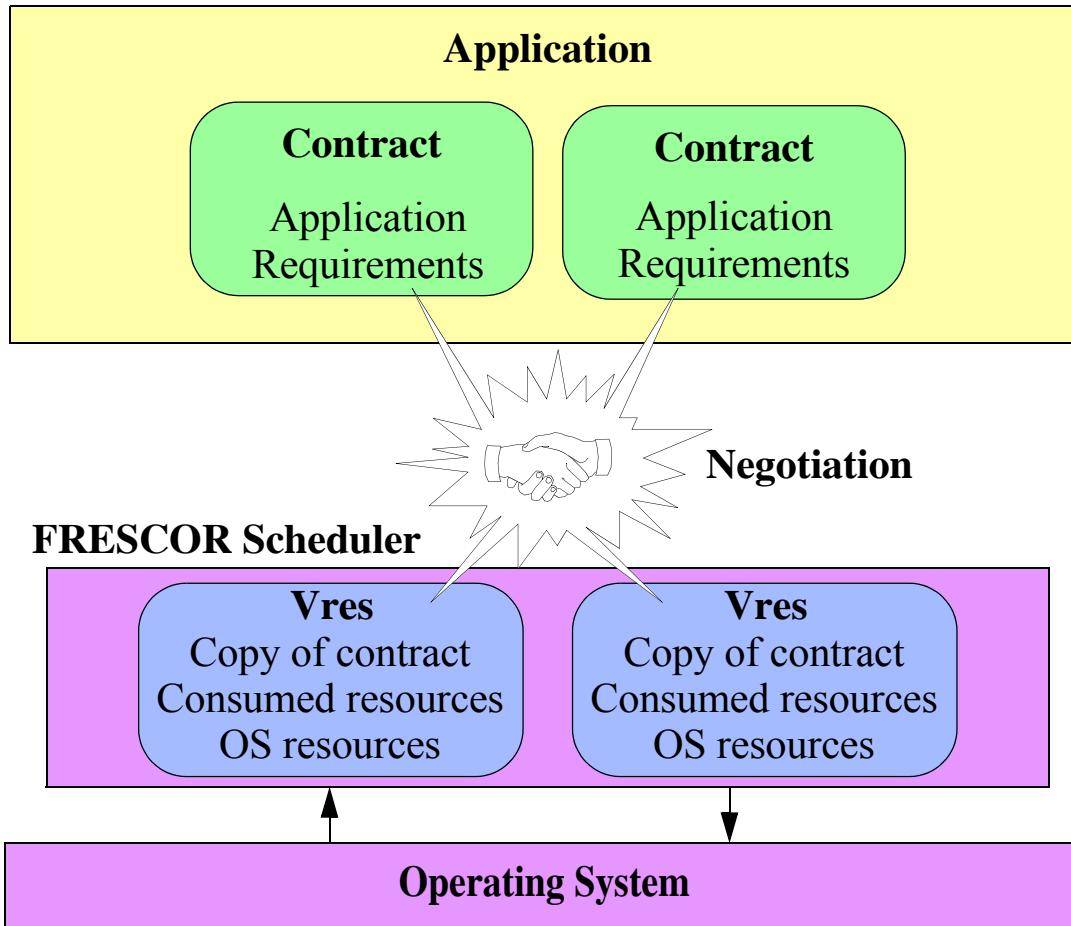
Framework for Real-time Embedded Systems based on COntRacts

- Application developer
 - *Which are my requirements?*
- System
 - *Can those requirements be guaranteed?*
 - **Integrates Real-Time theory in the system**
 - Built-in scheduling techniques
 - Handle overload in a safe way
 - **Manages a variety of schedulable resources**
 - Focus on CPUs and networks
 - **Distributes spare capacity to maximize quality**

Contract-based scheduling

- Contracts represent a certain resource reservation

Background: FRESCOR (cont'd)



Contract

Mapping of application requirements
for a given resource

Local admission test

Checks for available resources

Keeps guarantees on previous
contracts negotiated by other apps

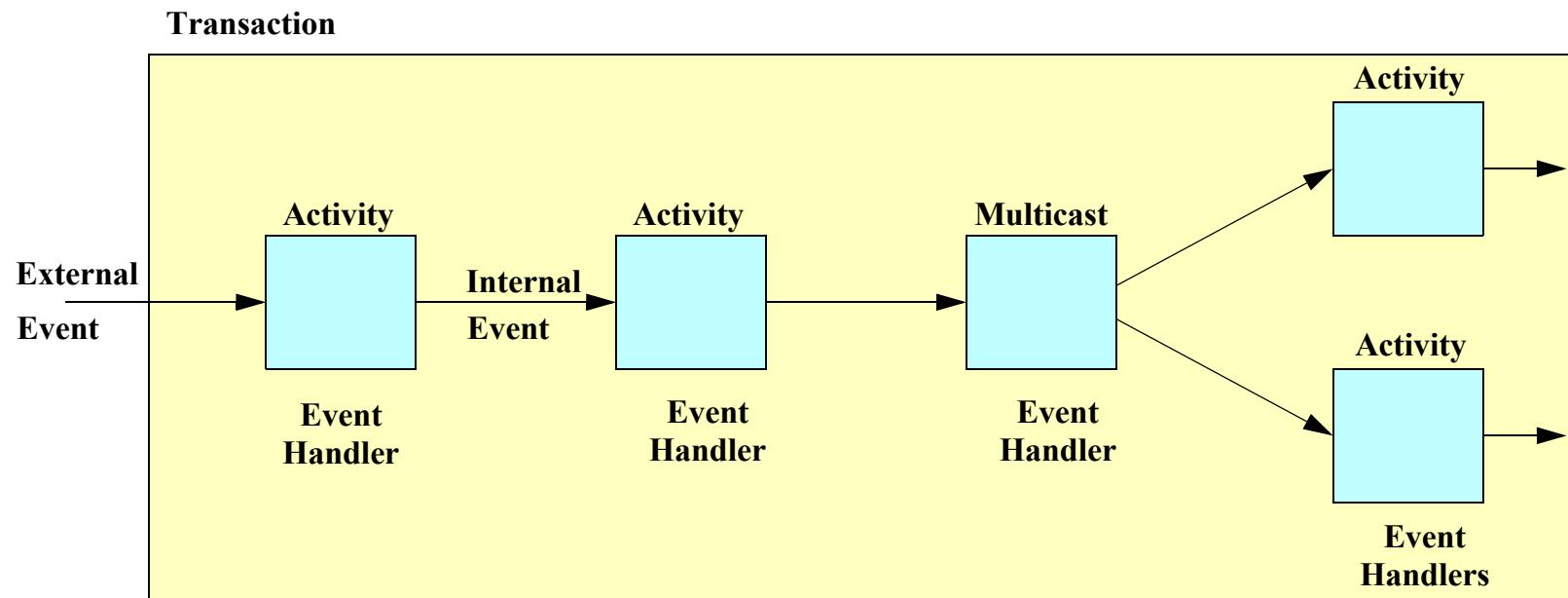
Virtual resource

Run-time representation of a contract

Background: Real-Time Situation

Event-driven transactional model:

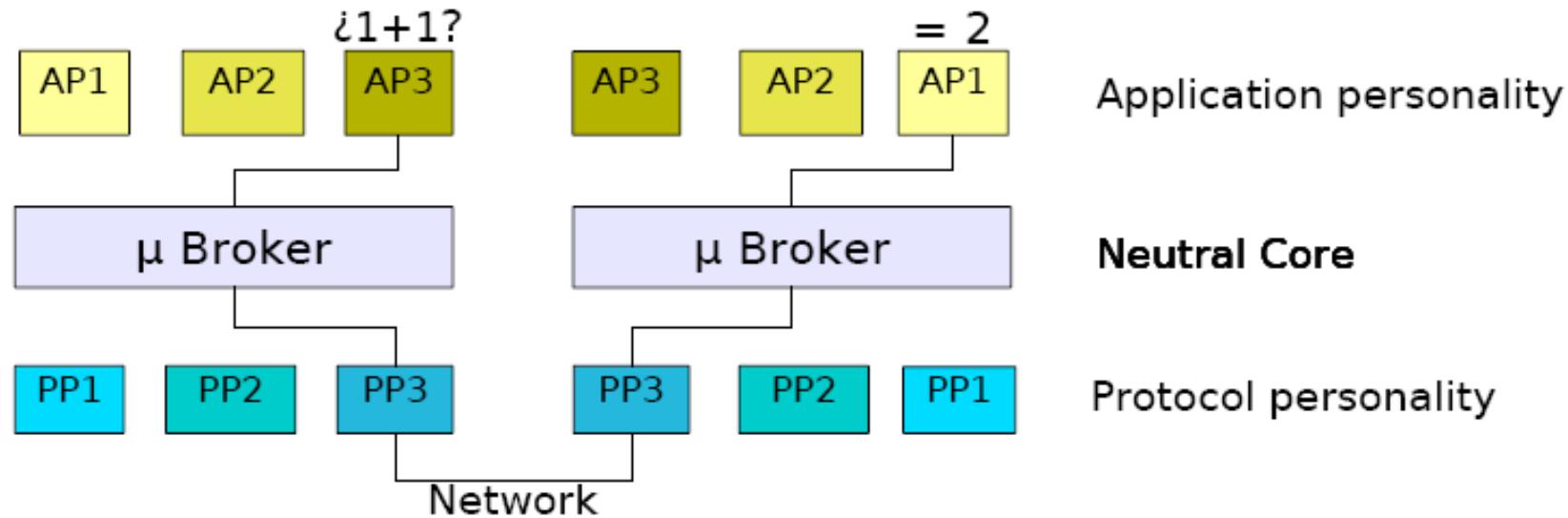
- Transaction = ***end-to-end flow*** in the OMG MARTE specification



Activities: code to execute by tasks in the processors or messages sent through the networks

Background: Distribution Middleware

PolyORB: The interoperable middleware by AdaCore that enables the communication between different distribution models.



Previous work adapted this middleware to support:

- Real-Time OS: *MaRTE OS*
- Real-Time network protocols: *RTEP* and *FRSH-FNA*
- Different scheduling policies: *FP*, *EDF* and *Flexible scheduling*

Objectives

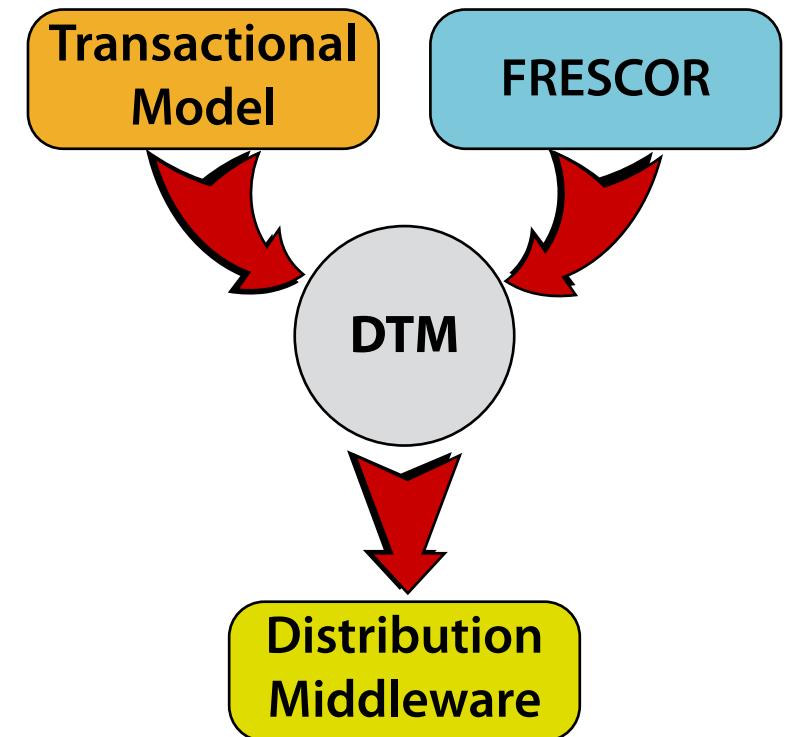
Create a mechanism to extend the negotiation capabilities of FRESCOR

- ***Distributed Transaction Manager* (DTM)**

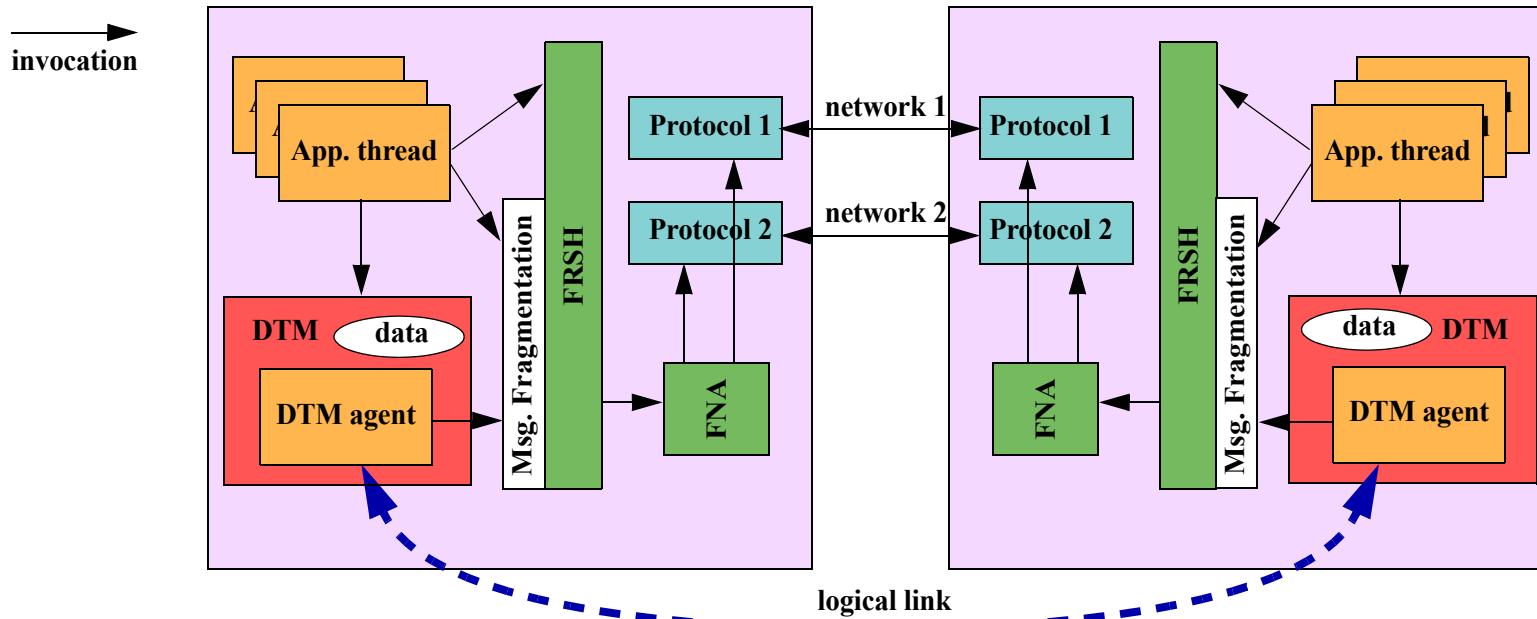
- Negotiation of distributed transactions
- Remote negotiation of contracts
- Management of the results

Integration of this mechanism within a distribution middleware

- Increasing portability
- Hidding distribution details
 - Through the use of distribution standards



Distributed Transaction Manager



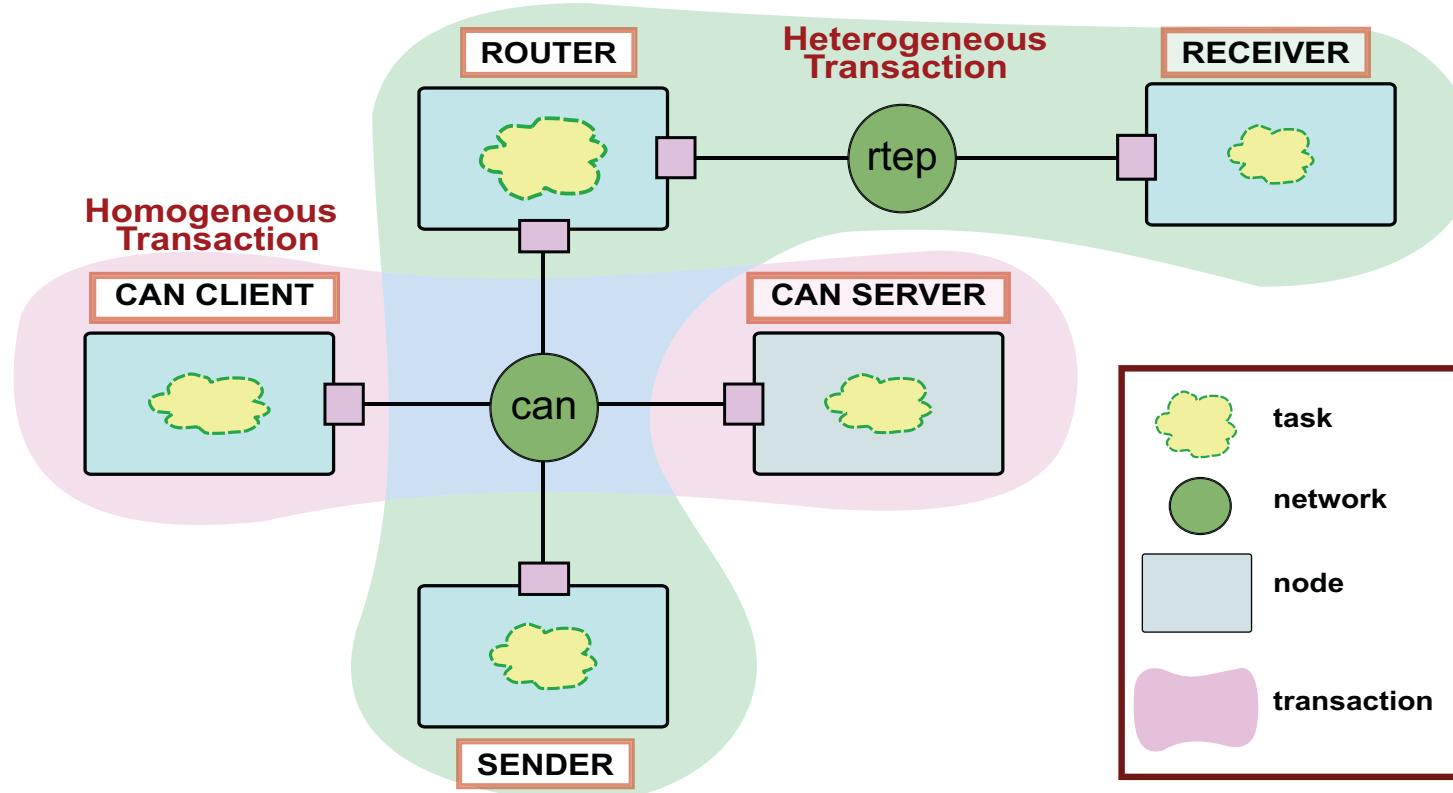
Distributed application requiring:

- One DTM agent per node
 - Management of the negotiation messages
 - Data structures for the negotiation process
 - Fragmentation layer

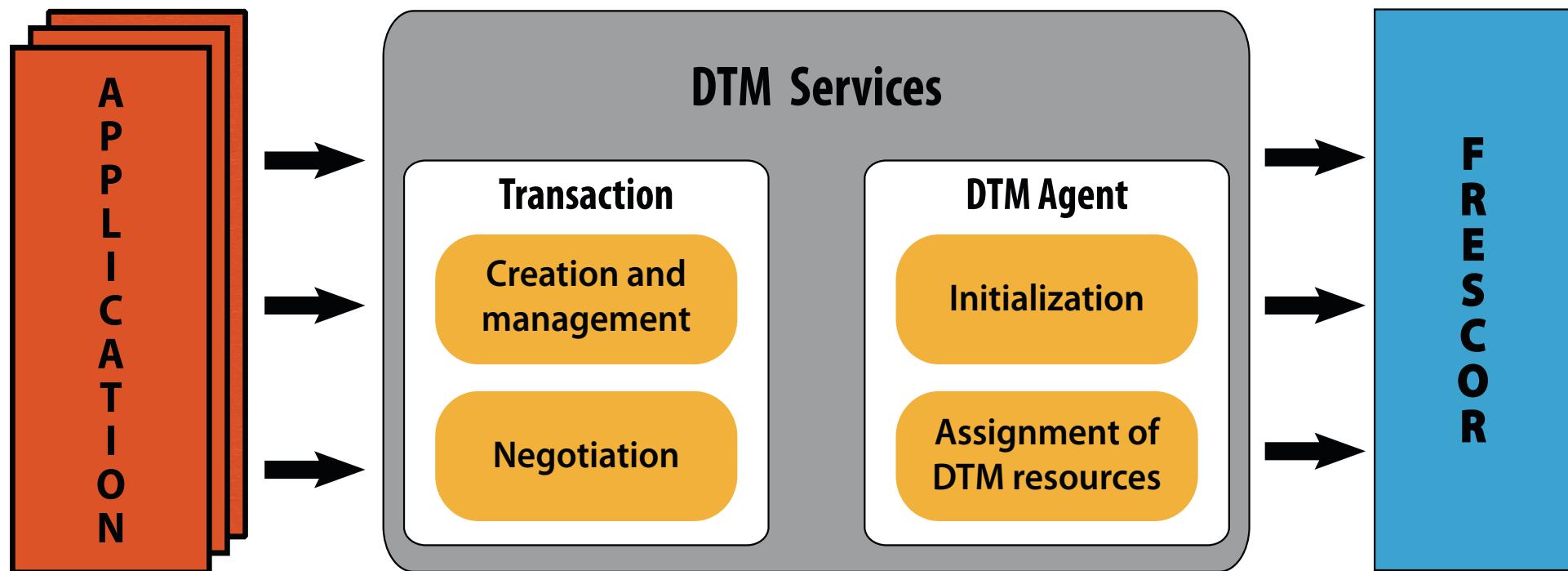
Distributed Transaction Manager (cont'd)

DTM also requires:

- Bidirectional communication with a *Routing Service*



DTM Services



DTM Implementation

Development of two different implementations:

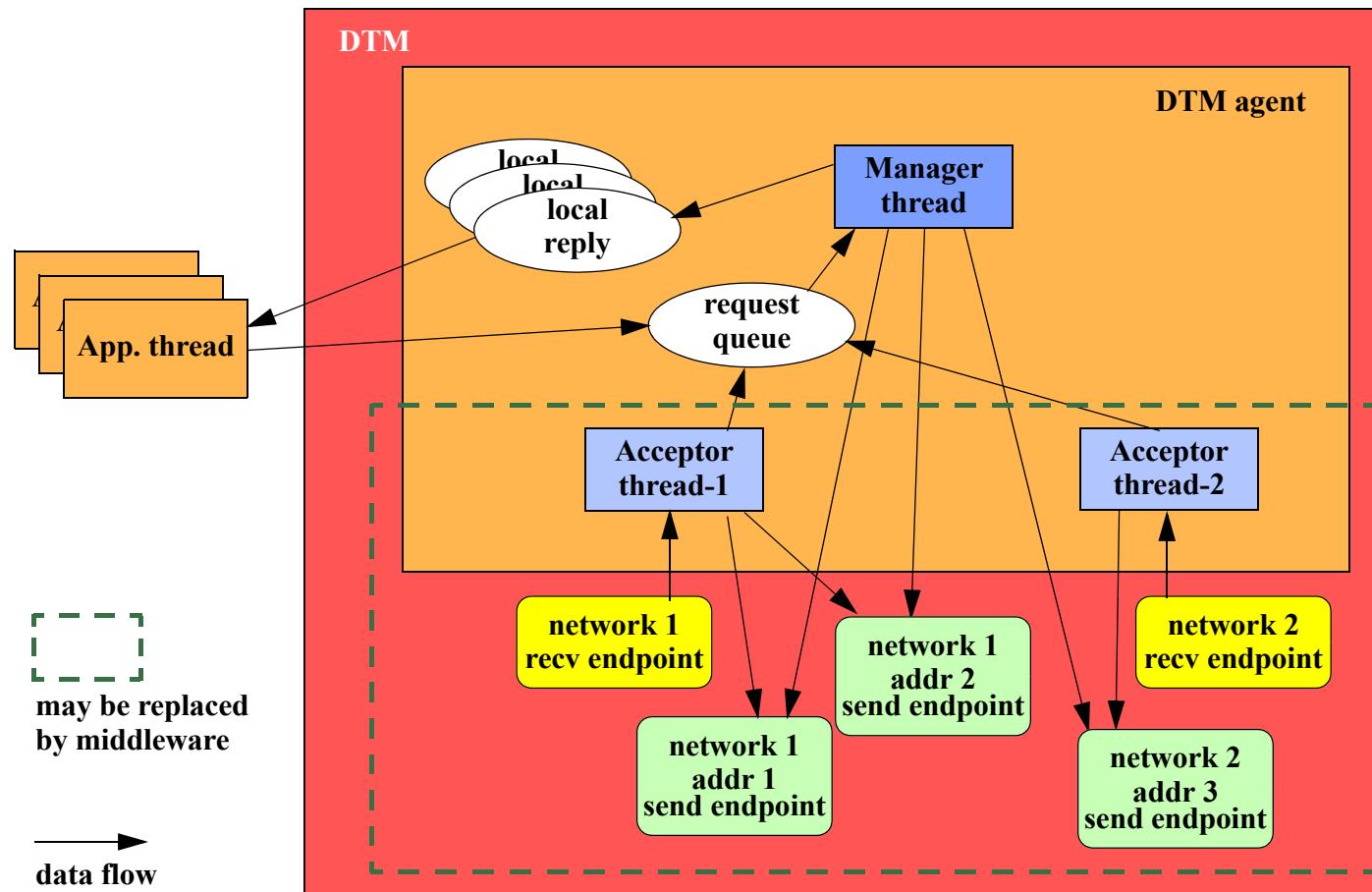
1. Stand-alone

- Direct use of FRESCOR services
- Communications through message passing mechanism

2. Integrated within middleware

- Full support for the transactional model

Stand-alone architecture



Multithreaded

- **DTM Manager**
 - Management and negotiation of transactions
- **Acceptor threads**
 - Checking & Handling
 - Routing messages

Endpoints

- **Send & Receive messages**

DTM Implementation

Development of two different implementations:

1. Stand-alone

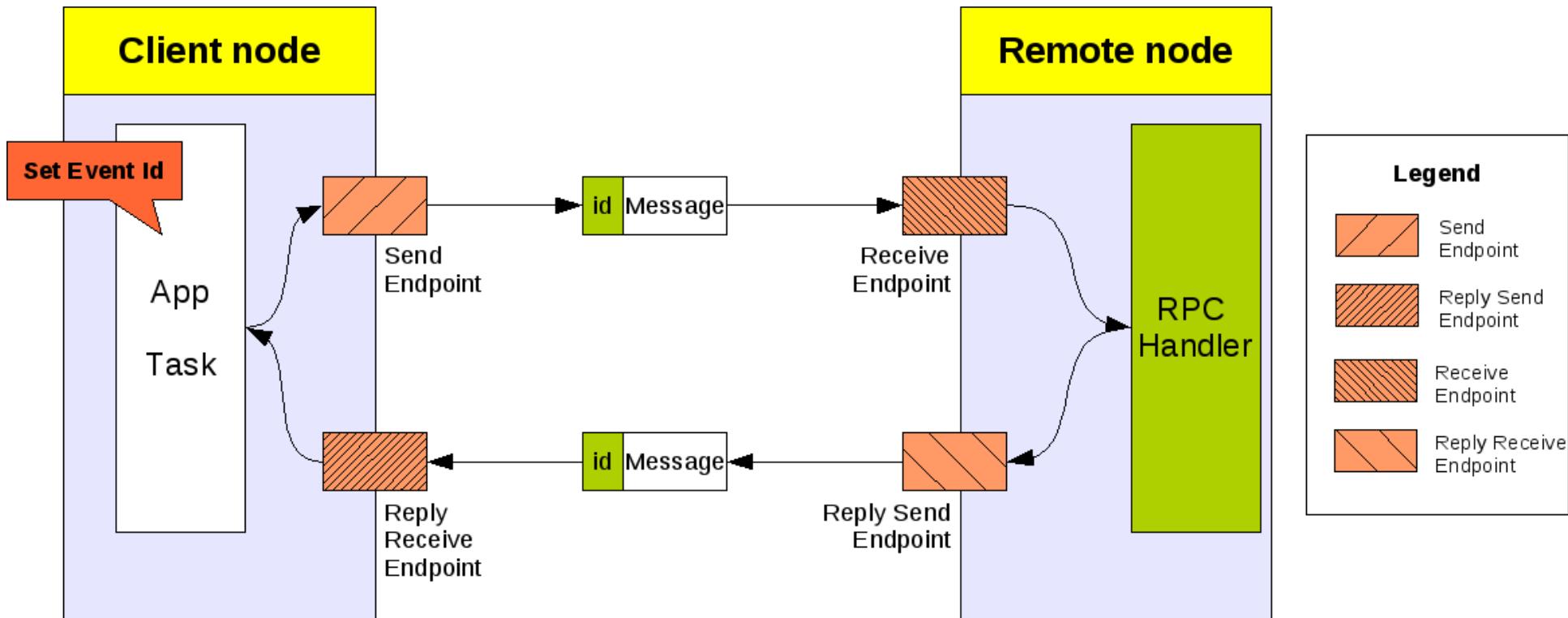
- Direct use of FRESCOR services
- Communications through message passing mechanism

2. Integrated within middleware

- Full support for the transactional model

Transactional model support in MW

- Two schedulable entities
 - *RPC Handlers* for the processing nodes
 - *Endpoints* for the networks



DTM: Middleware Integration

Benefits of integrating the DTM with distribution middleware:

- **Simplicity of the DTM application itself**
 - Avoid unnecessary complexity in the management of communication-related data
- **Easing the initialization process**
 - Discovery of DTM Agents performed internally
- **Replacement of the Acceptor threads**
 - Same services provided by RPC Handler tasks
- **Fragmentation service**
 - Most distribution standards implicitly integrate it
- **Full support for the transactional model**
 - Internal management of all transaction-related details

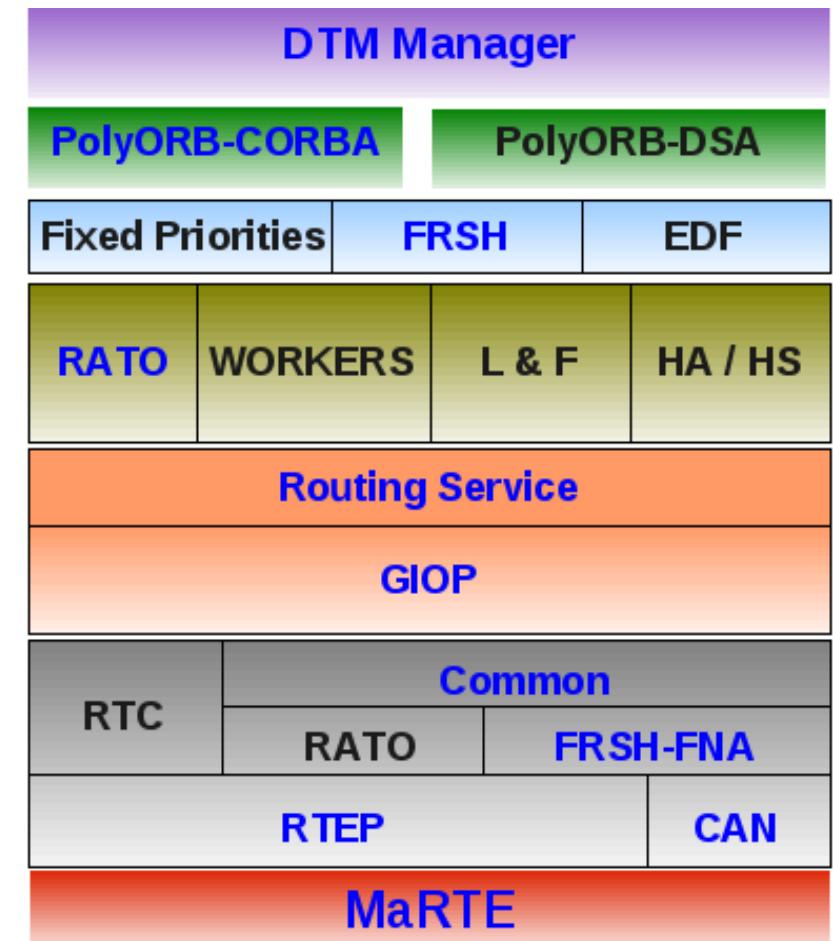
DTM support for the transactional model

Automatic deployment of the new accepted transaction

- Creation of handlers and endpoints to enable the communication
- Extension of the DTM application with:
 - Management of the all transaction details
 - Contract-related parameters
 - Flow associated to the new transaction
 - Choice of unused Event_Ids
 - Decentralized architecture increases the complexity of this operation
 - Choice of unused ports
 - To receive messages from the new transaction
 - Information to share with the nodes involved in the transaction

Implementing the DTM over PolyORB

- The DTM application is distributed using CORBA standard
- DTM services are described through IDL
 - Definition of asynchronous remote operations and DTM messages
- Routing Service
 - Performed internally within GIOP protocol
- Fragmentation layer
- Initialization Service
 - Through CORBA Naming Service



Evaluation of DTM performance

Evaluation of the time required to negotiate a distributed transaction using middleware:

- **Hardware platform**
 - 2 to 4 embedded nodes
 - 800 Mhz
 - 100 Mbps Ethernet
- **Negotiation of 10 independent asynchronous transactions**
 - one contract per CPU
 - one contract per network link
- **Software platform**
 - GNAT GPL 2008
 - MaRTE OS v 1.9
 - PolyORB v 2.4 extended

Num. of Nodes	Max (μs)	Avg (μs)	Min (μs)	Std. deviation
Two nodes	19508	19383	19133	111
Three nodes	25546	25219	24470	330
Four nodes	33255	32713	32565	199

Conclusions

The Distributed Transaction Manager (DTM) extends FRESCOR capabilities allowing:

- Dynamic admission of new application components through:
 - Remote negotiation and renegotiation of contracts
 - Consistent management of the results

Two different implementations have been partially developed as a proof of concepts:

- Stand-alone DTM using FRESCOR services
 - Communications through message passing mechanism
- Integrated within middleware
 - Full support for the transactional or ***end-to-end flows*** model

Questions?