

A New Profile Based on Ravenscar

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The GNAT Extended Ravenscar Profile

- **A new profile based on Ravenscar**
- **For use in a subset of the applications intended for Ravenscar**
- **Specifically, for real-time and embedded applications *not* requiring most rigorous forms of analysis**
 - For example, certification or safety analysis
- **But do require schedulability analysis**
 - Unless simply embedded

Does Not “Replace” Ravenscar

- **Use Ravenscar when maximum simplicity is required**
 - RTL is less complex, less expensive to analyze
- **Use Ravenscar when maximum efficiency is required**
- **AdaCore is shipping both profiles and will continue to do so**
 - Ravenscar profile in the raven-scar-sfp-* runtimes
 - For certification
 - Extended profile in the raven-scar-full-* runtimes

Why Another Profile?

- **Ravenscar is necessarily restrictive**
 - For sake of certification and safety analyses
 - For sake of maximum efficiency
 - For sake of easiest schedulability analysis
- **A loss of expressive power inevitably results from a restrictive subset**
- **This loss can be mitigated when only predictability and relative efficiency are required**

What Does the New Profile Add/Allow?

- **Multiple protected entries per PO**
- **Multiple queued callers per protected entry**
 - Entry queue depth can be greater than 1
- **Somewhat relaxed entry barriers**
 - Via new restriction “Pure_Barriers”
- **Relative delay statements**
 - E.g., to protect electro-mechanical relay burnout
- **Use of Ada.Calendar**
 - E.g., for time-stamping

The New Pure_Barriers Restriction

- **Applied instead of Simple_Barriers**
- **Allows more expressive entry barriers**
- **Addresses implementation freedom regarding number of times a barrier expression is evaluated**
- **Therefore, barrier content remains restricted**
- **No side-effects and no exceptions possible**
- **No recursion either**

Constructs Allowed by Pure_Barriers

- **Variables local to the protected object (private part)**
- **Discriminants for the protected object**
- **Numeric literals**
- **Enumeration (and hence character) literals**
- **Named numbers**
- **Relational operators**
- **Logical operators (and, or, xor)**
- **Short-circuit control forms (and then, or else)**
- **The logical negation operator (not)**
- **The Count attribute for entries**

Only the
language-defined
versions!

Allowed Example Body # 1

```
protected body Barrier is
```

```
  entry Wait when (Wait'Count = Capacity) or Release_Others is  
  begin
```

```
    Release_Others := Wait'Count > 0;  
  end Wait;
```

```
  function Value return Positive is  
  begin
```

```
    return Capacity - Wait'Count;  
  end Value;
```

```
end Barrier;
```

Allowed Example Body # 2

```
protected body Bounded_Buffer is
```

```
  entry Put (Item : in Element) when Count /= Capacity is  
  begin
```

```
    Values (Next_In) := Item;  
    Next_In := (Next_In mod Capacity) + 1;  
    Count := Count + 1;
```

```
  end Put;
```

```
  entry Get (Item : out Element) when Count > 0 is  
  begin
```

```
    Item := Values (Next_Out);  
    Next_Out := (Next_Out mod Capacity) + 1;  
    Count := Count - 1;
```

```
  end Get;
```

```
  ...
```

```
end Bounded_Buffer;
```

What is the Cost?

Canonical Protected Action Semantics

- **Recall “writers” are protected procedures and entries; they can change a PO’s state**
- **Whenever a writer completes, all entries are evaluated and one with a True barrier and a queued caller will execute, if any**
- **Each entry is a writer, so completion triggers another iteration of evaluation, selection, and possible execution**
- **Iteration repeats until no more entries can be executed**

In Ravenscar, No Iteration Involved

- **A protected procedure can trigger a protected action but there would be at most one entry to execute**
- **That entry could have at most one caller**
- **Thus run-time library routine is very simple**
 - No loop
 - No queue processing
 - No repeated barrier evaluations

So What Is the Cost?

- **Increased execution time for protected procedure and entry calls**
- **Increased execution time to call some attributes**
- **Blocking term can be increased**
- **All due to iterative protected actions**
- **Note a PO with no entries is not affected**
 - Specialized RTL routine called

How Much Overhead?

- **Measured using the ESA Ravenscar Benchmarks (ERB)**
- **Comparing same Ravenscar benchmarks on RTLs providing Ravenscar and new profile**
 - Only difference is the profiles
- **Thus measuring overhead of new profile**
- **Expressed in terms of percentages relative to Ravenscar**

Constant Overhead Percentages (1 of 2)

- **Keep in mind limitations of percentages**
 - From 2 instructions to 3 would be 50% increase
- **Entry call, barrier open: 54% slower**
 - Due to iterative protected action semantics
- **Entry call, barrier closed: 25% slower**
 - Caller is queued
- **Protected procedure call, when PO contains a closed entry: 13% slower**
 - Check for other open entries but nothing else

Constant Overhead Percentages (2 of 2)

- **Call to 'Count for an entry, made from a protected procedure within that same protected object: 21% slower**
 - Value must be computed
- **Call to 'Caller in an entry body: 58% slower**
 - “Last task in” means caller may not be executor
- **Actual times are still small and the implementation is still simple**
- **Conclusion: yes, there is overhead but acceptable**

What About Schedulability Analysis?

- **We use the “last task in” implementation for protected actions**
 - The last task in the PO evaluates all entry states and executes entry bodies of all open entries on behalf of queued callers
 - Avoids task switch for each entry body execution
- **Affects the “blocking” term in the analysis**
 - Time a task is blocked by lower priority tasks
 - Bounded and quantifiable
- **Thus analysis remains possible**

The Blocking Term Value

- “Last task in” means calling *one* entry may require time to execute *all* entries in that PO, for all queued callers
- Worst case number of callers is *all* other tasks
- But for each entry, we can specify max callers via new aspect `Max_Queue_Length`
- Worst case blocking term for any one entry is the sum of times to execute all entries in that PO, for max callers per entry
- Thus blocking bound is reduced to a user-controlled value, depending on design

Summary

- **A profile complementary to Ravenscar**
 - When most stringent analyses not required
- **Provides significant expressive power gain**
 - Many protected object idioms now allowed
 - No need for “delay until Clock + Interval” idiom
- **Predictability and efficiency retained**
- **Schedulability analysis remains possible**
- **We hope to have it in Ada 2020**
 - With a much better name