

RCLAda, or bringing Ada to the Robotic Operating System

CUD

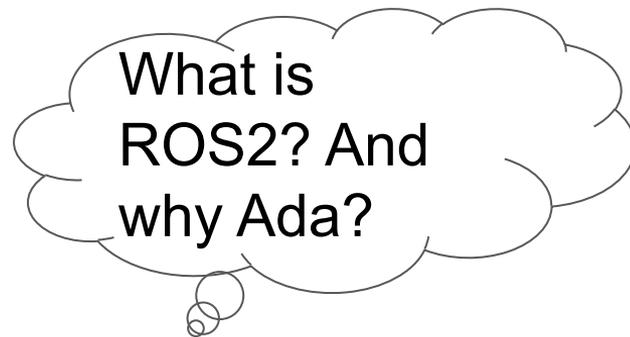
A. R. Mosteo

2019-jun-13



**Centro Universitario
de la Defensa Zaragoza**

- Motivation & Context
 - About us
 - What is ROS2
 - Why Ada
 - ROS2 example
- RCLAda Architecture
 - Methodology
 - Integration
- RCLAda API
 - Examples





Robotics, Perception and Real-Time group - RoPeRT

University of Zaragoza

Engineering Research Institute of Aragon

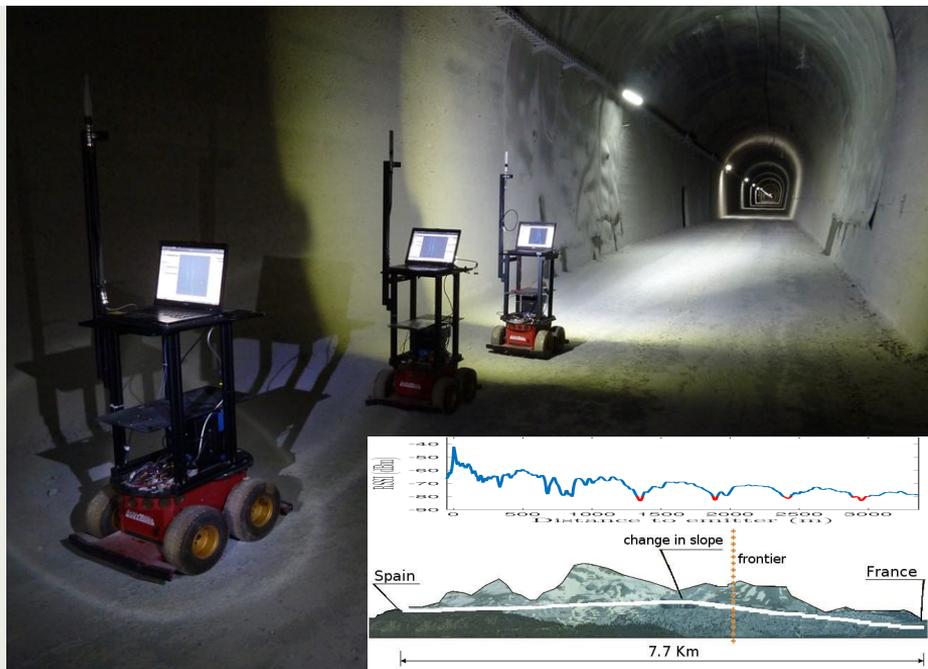
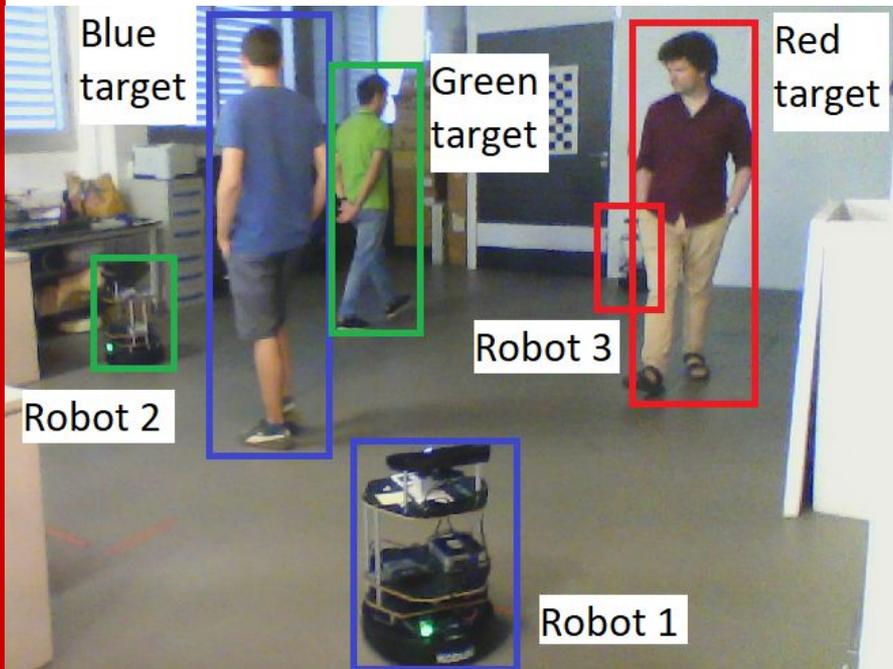
Optimal
distributed
coordination

Real-time
multi-hop
communication

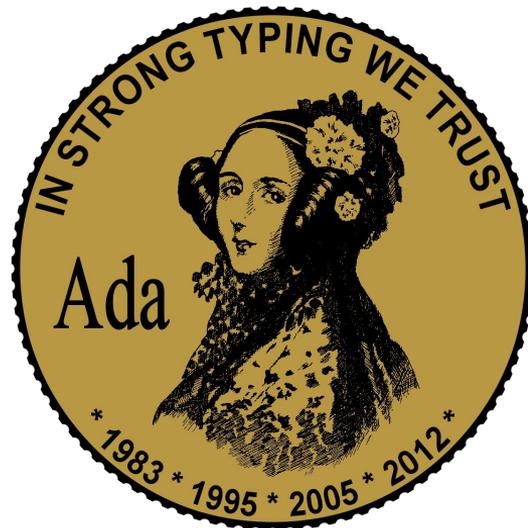
Underground
drone
reconnaissance



<http://robots.unizar.es/>



It is now possible to write ROS2 nodes in Ada 2012



(with minimal CMake knowledge)

About ROS

• Robot Operating System



– But not really

*“The Robot Operating System (ROS) is a set of **software libraries** and **tools** that help you build robot applications. From **drivers** to state-of-the-art **algorithms**, and with powerful developer tools, ROS has what you need for your next robotics project. And it's all **open source**.”*

Main OSRF project (10 years now)



ROS

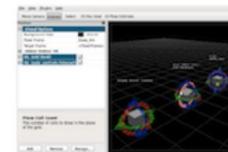


- Collection of Debian/Ubuntu packages ready to use
 - Sensor/platform/actuator drivers
 - High-level algorithms
- Build system (∈ “tools”)
 - Heterogeneous language environment
 - Nodes isolated as processes/threads
- Intercommunication facilities (“plumbing”)
 - Message publishing
 - Remote Procedure Calls
 - Actions



Plumbing

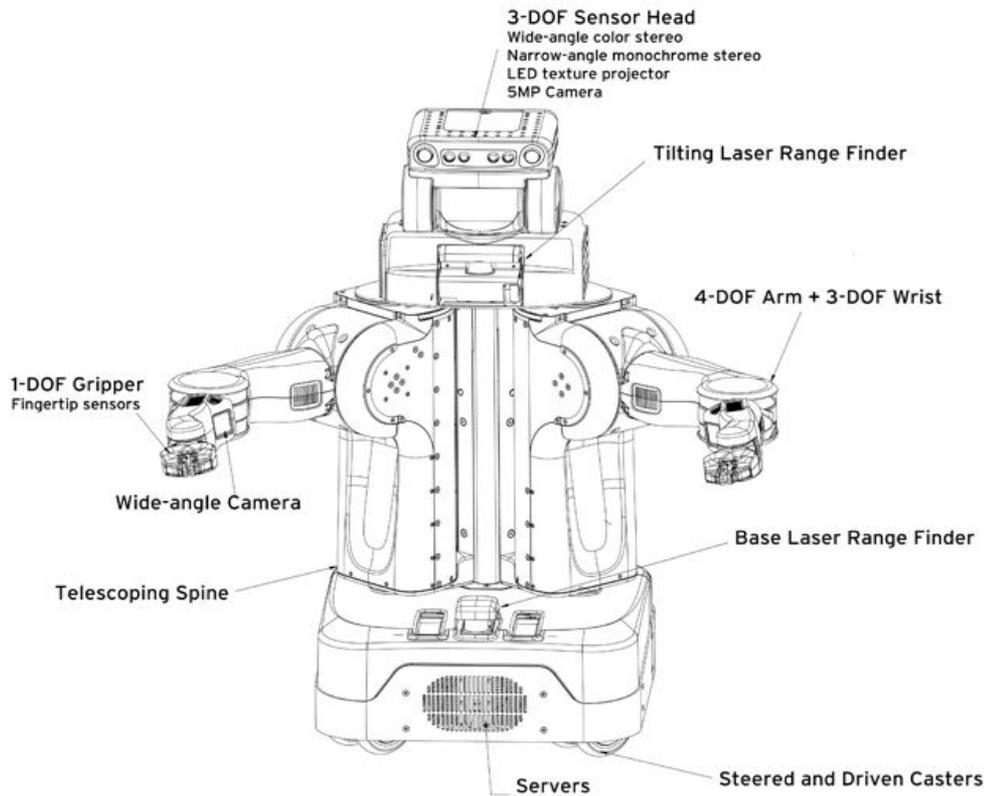
+



Tools

+

PR2: the kick-off robot



<https://www.youtube.com/watch?v=c3Cq0sy4TBs>

- ROS support widespread
 - Expected in research/academia contexts
 - Either by 1st or 3rd parties



Summit XL 4WD Autonomous Robot

Product Code : RB-Rtk-04

★★★★★ 1 Review(s)

USD \$15,000.00



Svenzva Robotics Revel 6 DoF Robotic Arm

Product Code : RB-Svz-01

USD \$6,495.00



ROScobot 2.0 w/ LIDAR & RGBD Robotic Platform

Product Code : RB-Rco-07

USD \$1,899.00



TeraRanger Duo ToF Rangerfinder with Sonar Sensor

Product Code : RB-Ter-07

Excl. Tax: €185.00

Incl. Tax: €223.85

2.3 3D Sensors (range finders & RGB-D cameras)

- Argos3D P100 ToF camera
- Basler ToF ES camera
- DUO3D™ stereo camera
- Ensenso stereo cameras
- Forecast 3D Laser with SICK LIDAR
- SceneScan and SP1 by Nerian Vision Technologies
- OpenNI driver for Kinect and PrimeSense 3D sensors
- Trifo Ironsides
- PMD Camcube 3.0
- IFM O3M250 ToF camera
- Intel® RealSense™ F200/VF0800
- Intel® RealSense™
- Roboception rc_visard stereo camera
- Terabee 3D ToF camera
- Orbbec Astra
- SICK MRS1xxx lasers
- SICK MRS6xxx lasers
- SICK LD-MRS laser (identical to IBEO LUX) or csiro-asl/sick_idmrs
- Sentsis ToF M100 camera
- Mesa Imaging SwissRanger devices (3000/4000/4500)
- Velodyne HDL-64E 3D LIDAR
- Livox 3D LiDAR

2.2 2D range finders

- NaviRadar
- HLS-LFCD LDS
- Hokuyo Scanning range finder
- Pepperl+Fuchs R2000 laser
- Leuze rotoScan laser rangefinder driver (ROD-4, RS4)
- RPLIDAR 360 laser scanner Driver(python)
- RPLIDAR A1/2 laser(c++)
- SICK LMS1xx lasers or LMS1xx
- SICK LMS2xx lasers or sicktoolbox_wrapper
- SICK S3000 laser
- SICK S300 Professional
- SICK TiMxxx lasers or sick_tim
- SICK Safety Scanners (microScan3)
- TeraRanger Multiflex
- TeraRanger Hub & Tower
- TeraRanger Hub Evo & Tower Evo
- TeraRanger Evo 64px ToF range finder
- Neato XV-11 Laser Driver



ROS2 vs ROS

- More emphasis on
 - Embedded (microcontrollers)
 - ROS has been mostly a linux affair
 - Real-time
 - Coming from firm/soft real-time
 - Actual readiness for industrial settings
 - Long lived processes vs short experiments
 - Standard DDS for data transport
 - Swappable implementation
- Traditional strongholds of Ada

```
◆ rcl_node_get_options()
```

```
const rcl_node_options_t* rcl_node_ge
```

Return the rcl node options.

This function returns the node's internal c

- node is NULL
- node has not been initialized (the i

The returned struct is only valid as long e
changes, and therefore copying the struc

Attribute	Adherence —
Allocates Memory	No
Thread-Safe	No
Uses Atomics	No
Lock-Free	Yes

At the time of this writing (may'19)

- Working Groups on
 - Real-time
 - Safety-critical
 - Already seen interest in SPARK

ROS 2 and Real-time

■ Next Generation ROS



Dejan_Pangercic

9d

In one of the previous ROS 2 TSC meeting it was suggested that we form a Working Group in which we will try to analyse the current state of ROS 2 and make it real-time.

To this date we have the following articles about real-time in ROS 2:

1. Original article by Jackie: https://design.ros2.org/articles/realtime_background.html ¹¹
2. ROS 2 ported on some RTOS (<https://www.esol.com/embedded/ros.html> ⁹, <http://blackberry.qnx.com/en/articles/what-adas-market-needs-now> ²)
3. Apex.AI article about porting ROS 1 applications to ROS 2 applications: <https://www.apex.ai/blog/porting-algorithms-from-ros-1-to-ros-2> ¹²
4. Bosch proposing how to make Callback-group-level Executor real-time <https://vimeo.com/292707644> ⁷

Since real-time is not something that can start and stop within the ROS 2 "borders", we would like to propose to analyse an entire stack, from the hardware platform to the applications written with ROS 2.

Safety-critical WG

■ Next Generation ROS



gbiggs

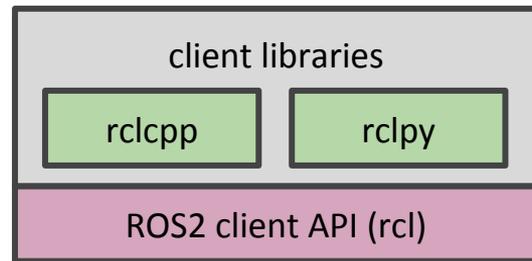
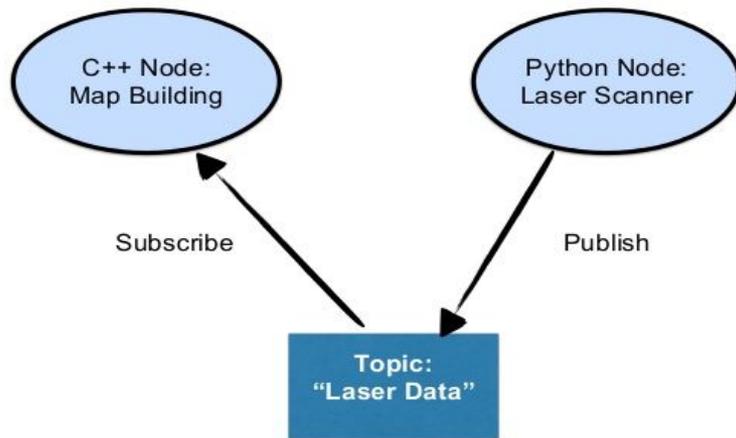
4d

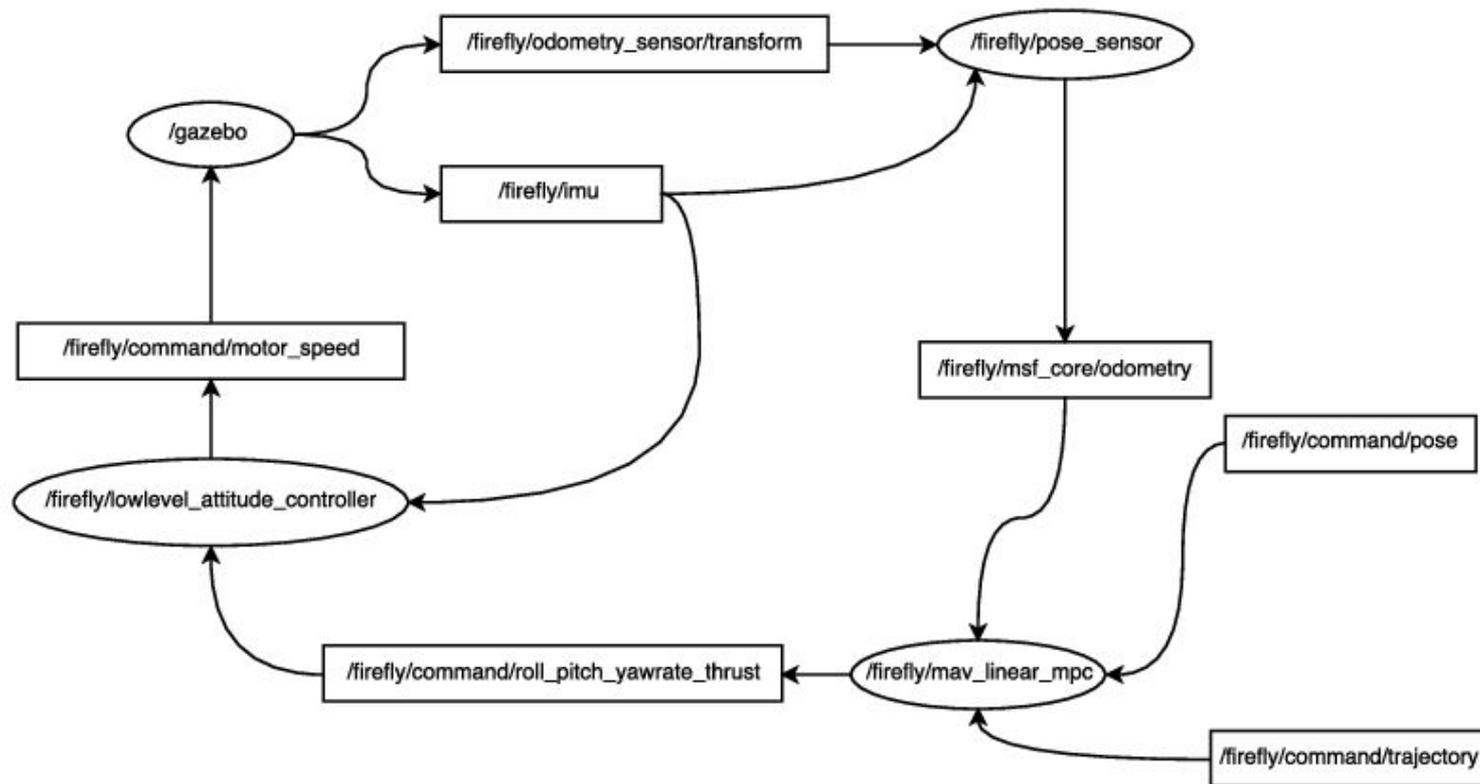
Some time ago I was asked to lead a working group looking at the use of ROS 2 in safety-critical systems. These are systems that may potentially cause harm to people or the environment, and I think that most of us agree that a large number of robot applications fall into this category.

The working group will look at topics including:

- Documenting how to use ROS 2 in a safety-critical application
- Use of tools to support the above
- Additional processes, tools and methods needed for building a safety-critical robot that are not currently covered by something in ROS but could be
- How to make the client libraries usable in a safety-critical system, and work on safety-focused client libraries (for example, a SPARK client library)
- Cross-over issues with the QA and real-time working groups for infrastructure, tooling and methods
- Cross-over issues with the navigation and manipulation working groups for sample applications
- Anything else safety-related someone brings along

- ROS2 “program”
 - Set of nodes (processes)
 - Found in ROS packages
 - Interconnected (DDS) by
 - Topics
 - Publish, Subscribe
 - Services
 - Request + Response
 - Supported languages
 - C++, Python (Client APIs)
 - C (low-level API)





Model Predictive Control for Trajectory Tracking of Unmanned Aerial Vehicles Using Robot Operating System

May 2017 · Studies in Computational Intelligence

DOI: 10.1007/978-3-319-54927-9_1

In book: Robot Operating System (ROS) The Complete Reference, Volume 2 · Publisher: Springer
Editors: Anis Koubaa

1. `$ ros2 pkg create`

write code

2. `$ colcon build`

compile code

3. `$ ros2 launch`

execute code

Ada ROS2 packages

rclada

rosidl_generator_ada

CMake functions

rclada_common

```
// CMakeLists.txt
cmake_minimum_required(VERSION 3.5)

project(my_ada_ros2_project VERSION 0.1.0)

find_package(rclada_common REQUIRED)

ada_begin_package()

find_package(rclada REQUIRED)
find_package(rosidl_generator_ada REQUIRED)

ada_add_executables(
    my_ada_project      # CMake target name
    ${PROJECT_SOURCE_DIR} # Path to *.gpr
    bin                 # Path to binaries
    my_ada_main)       # Binaries (nodes)

ada_end_package()
```

Standard CMake project declaration

Import Ada-specific CMake functions

Import Ada environment

Import RCLAda GPR projects

- RCLAda: Nodes, Topics, etc
- ROSIDL_Ada: Messages

Declare our Ada GNAT project

Export our additions to downstream

- `ada_begin_package()`
- `ada_end_package()`
 - Needed to propagate Ada information through ROS2 packages
- `ada_add_executables(TARGET SRCDIR DSTDIR EXECUTABLES)`
 - Declares an Ada executable to be built and exported (tab completion)
- `ada_add_library(TARGET SRCDIR GPRFILE)`
 - Declares an Ada library project to be built and exported to other Ada packages
- `ada_import_msgs(PKG_NAME)`
 - Generates bindings to the typesupport handle functions
 - Could disappear once RCLAda is integrated in build farm
- `ada_generate_binding(TARGET SRCDIR GPRFILE INCLUDE)`
 - Invokes the binding generator in the context of an Ada project

```
class Talker : public rclcpp::Node
{
public:
    explicit Talker : Node("talker")
    {
        msg_ = std::make_shared<std_msgs::msg::String>();

        auto publish_message = [this]() -> void
        {
            msg_>data =
                "Hello World: " + std::to_string(count_++);
            pub_->publish(msg_);
        };

        pub_ = this->create_publisher
            <std_msgs::msg::String>(topic_name);
        timer_ = this->create_wall_timer(1s, publish_message);
    }
private:
    size_t count_ = 1;
    std::shared_ptr<std_msgs::msg::String> msg_;
    rclcpp::Publisher<std_msgs::msg::String>::SharedPtr pub_;
    rclcpp::TimerBase::SharedPtr timer_;
};

int main(int argc, char * argv[])
{
    auto topic = std::string("chatter");
    auto node = std::make_shared<Talker>(topic);
    rclcpp::spin(node);
}
```

```
procedure Talker is
    Support : constant ROSIDL.Typesupport.Message_Support :=
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        (Utils.Command_Name);
    Pub : Publishers.Publisher := Node.Publish
        (Support, "/chatter");
    Msg : ROSIDL.Dynamic.Message := ROSIDL.Dynamic.Init
        (Support);

    Counter : Positive := 1;

    procedure Callback (Node : in out Nodes.Node'Class;
        Timer : in out Timers.Timer;
        Elapsed : Duration)
    is
        Txt : constant String := "Hello World:" & Counter'Img;
    begin
        Msg ("data").Set_String (Txt);
        Pub.Publish (Msg);
        Counter := Counter + 1;
    end Callback;

begin
    Node.Timer_Add (1.0, Callback'Access);
    Node.Spin;
end Talker;
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```

```
# LaserScan.msg: Single scan from a planar laser range-finder

std_msgs/Header header # timestamp in header is the acquisition time-axis

float32 angle_min      # start angle of the scan [rad]
float32 angle_max      # end angle of the scan [rad]
float32 angle_increment # angular distance between measurements [rad]

float32 time_increment # time between measurements [seconds]

float32 scan_time      # time between scans [seconds]

float32 range_min      # minimum range value [m]
float32 range_max      # maximum range value [m]

float32[] ranges        # range data [m]
float32[] intensities   # intensity data [device-specific units]. If your
                        # device does not provide intensities, please leave
                        # the array empty.
```

declare

```
Support : ROSIDL.Typesupport.Message_Support :=  
  ROSIDL.Typesupport.Get_Message_Support  
    (Pkg_Name, Msg_Type);
```

```
Msg : ROSIDL.Dynamic.Message := Init (Support);
```

begin

```
Msg ("valid").As_Bool := True;
```

```
Msg ("X").As_Float32 := 1.0;
```

```
-- Individual values
```

```
Msg ("Values").As_Array (42).As_Int8 := 0;
```

```
-- Array indexing
```

```
Msg ("Image").As_Matrix ((100, 50, 1)).As_Int8 := 0;
```

```
-- Matrix indexing
```

```
end;
```

rosidl_generator_ada

Obtain message type

Reference to fields

- No data copy
- Type-checked

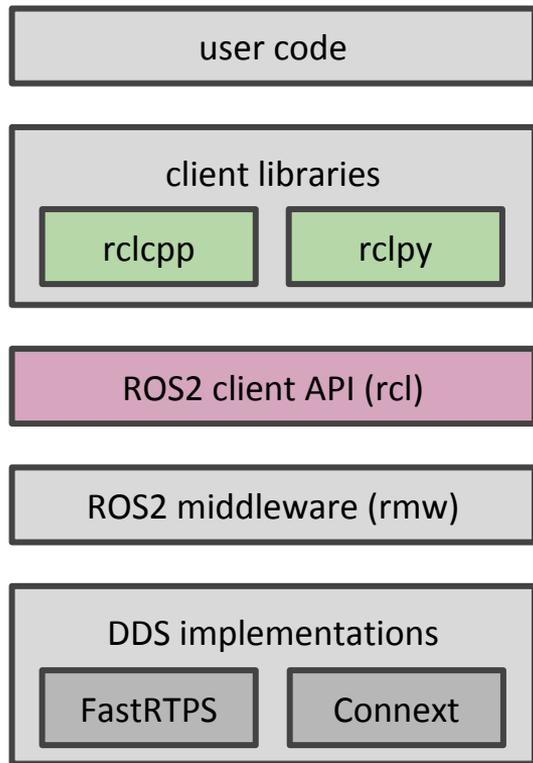
1D vector indexing

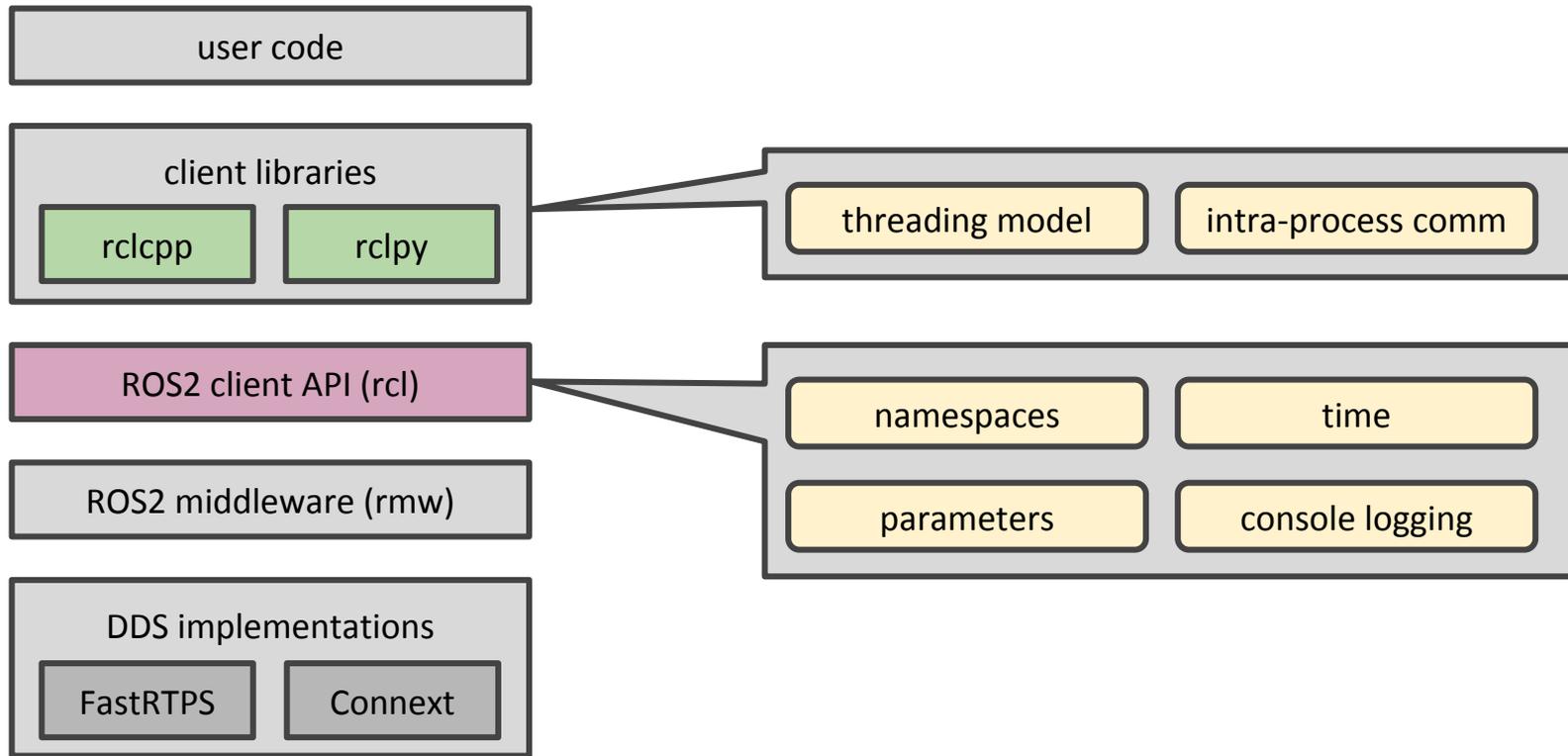
- Bounds checked

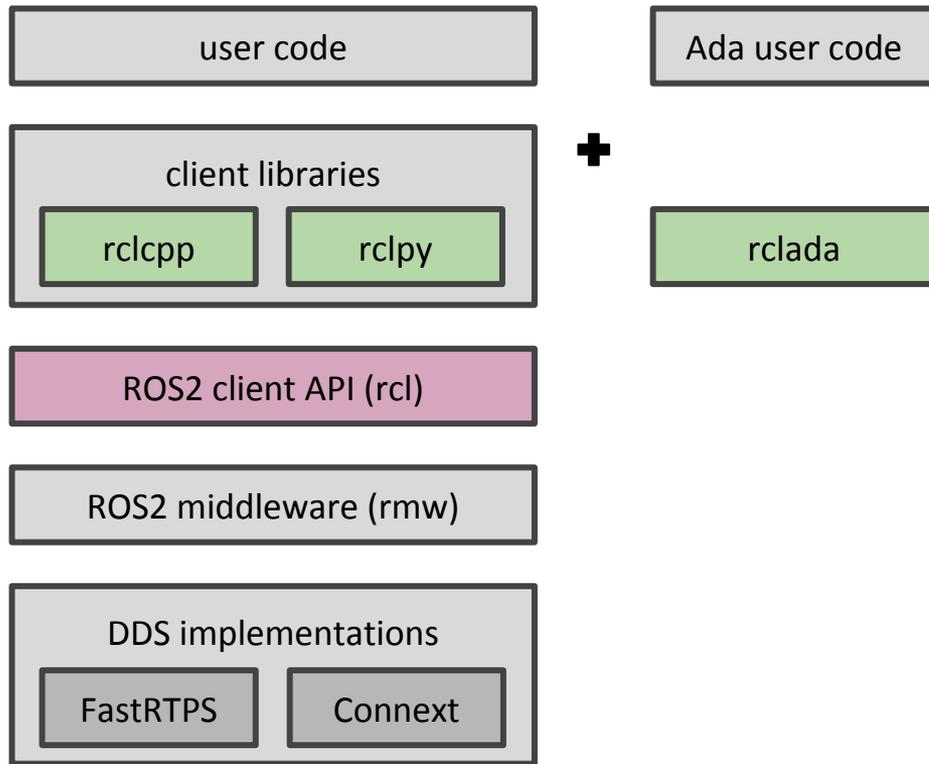
Matrix indexing

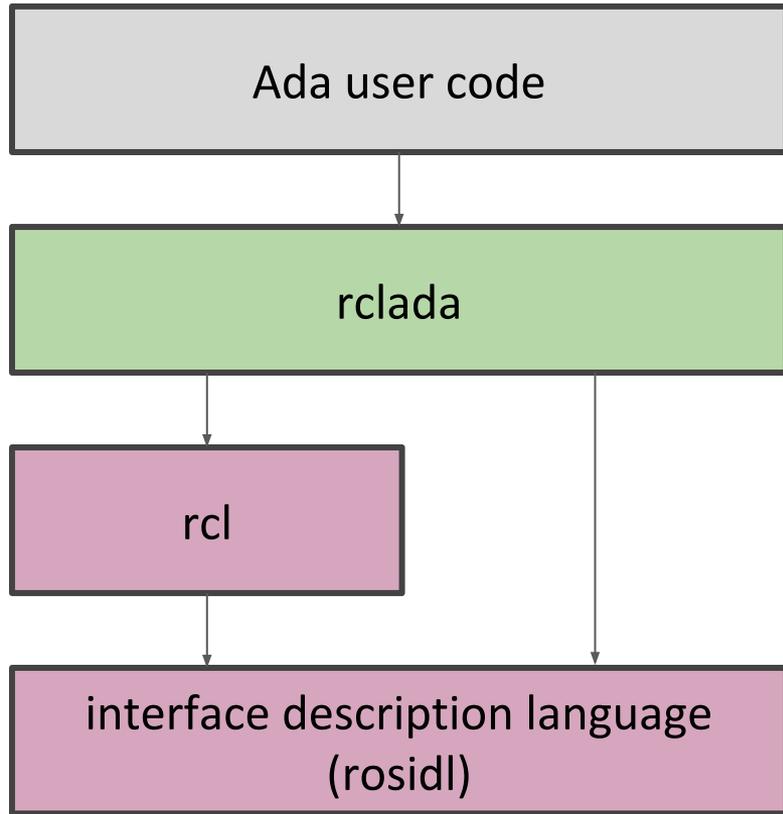
- Tuple of indices
- Dimensions checked

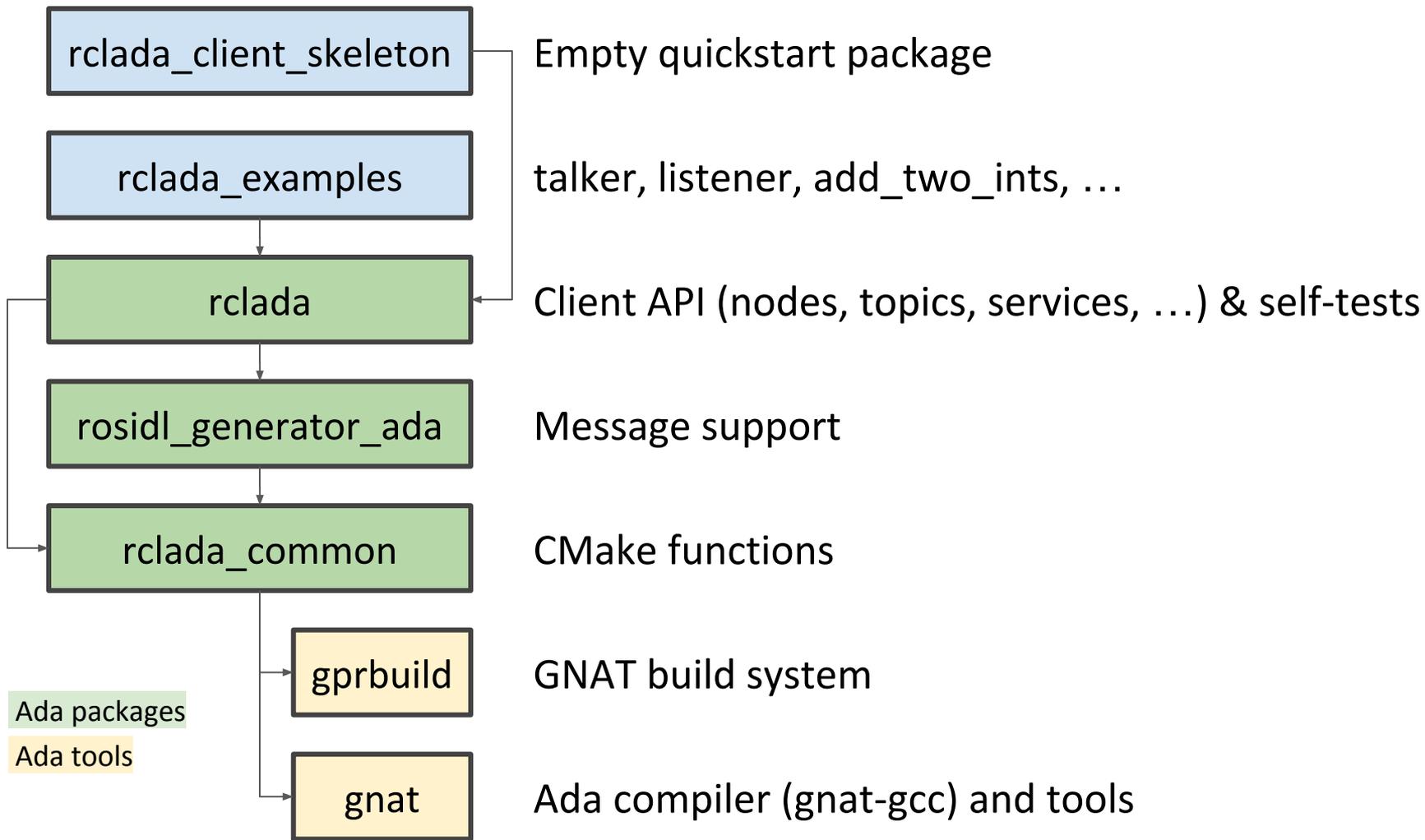
RCLAda Architecture

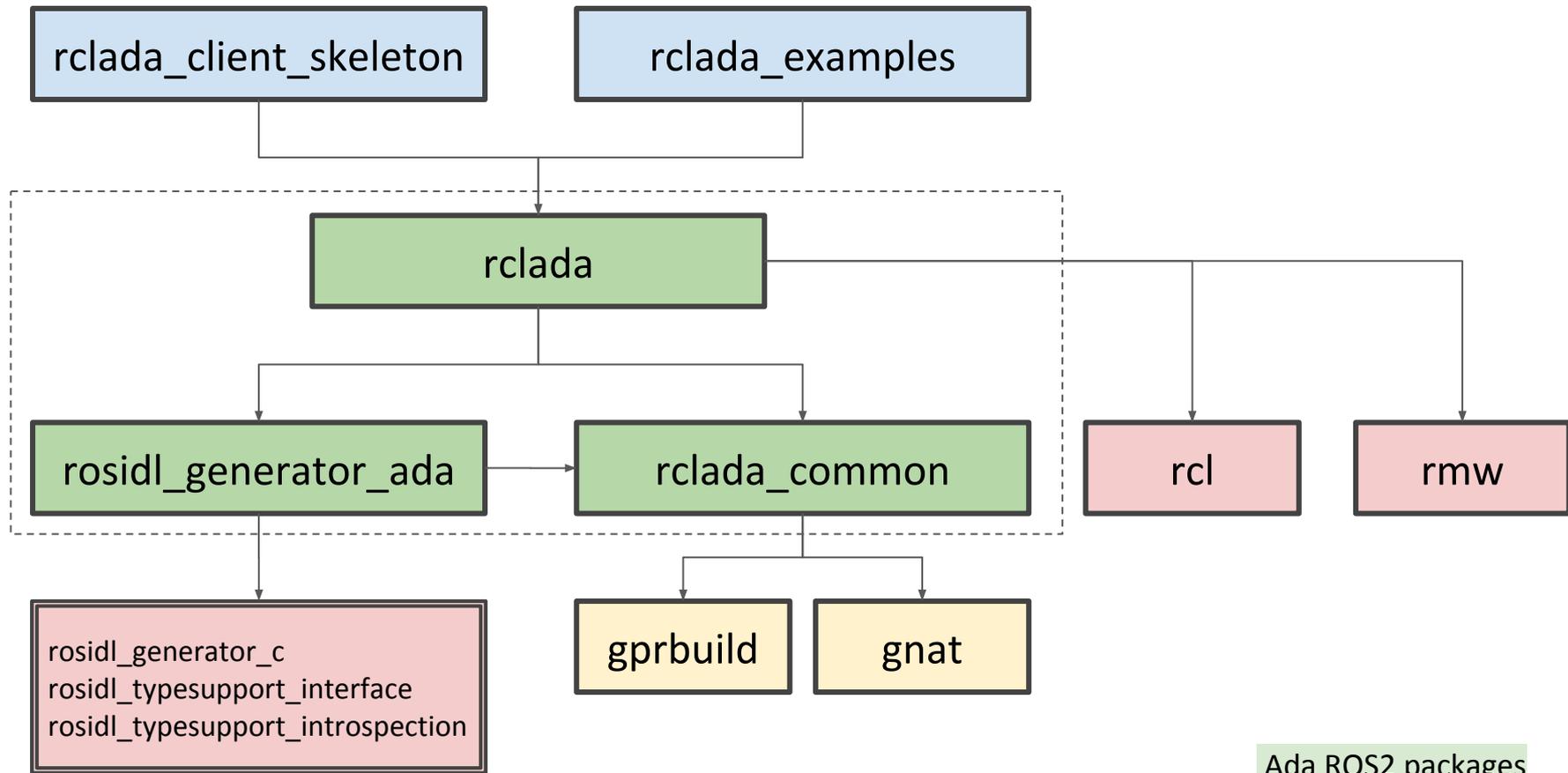












Ada ROS2 packages

Ada regular tools

ROS2 packages

- Writing bindings:

- Manual writing

- ☺ No need to be exhaustive
 - ☺ High quality (thick binding)
 - ☹ More effort
 - ☹ May become de-sync'd

- Automated generation

- ☺ “Less” work
 - ☺ Completeness
 - ☺ Assured consistency
 - ☹ Lower quality (thin binding)
 - ☹ Might not compile

- Ada/GNAT support:

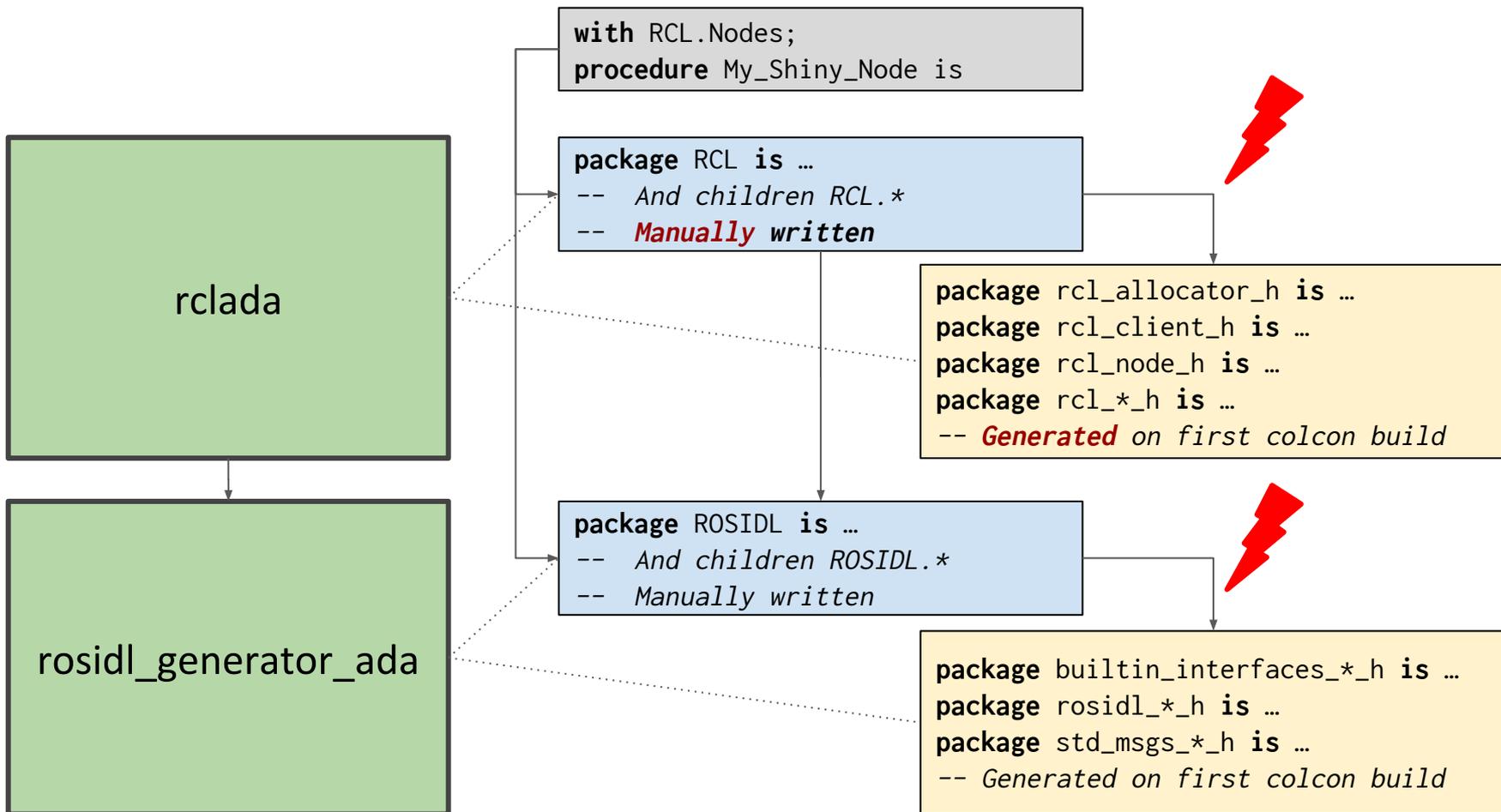
- Annex B: interface to other languages
 - C/C++, Fortran, Cobol
 - gcc -fdump-ada-spec file.h

```
/* C prototype */  
int initialize(options_t *opts,  
              char *argv[]);
```

```
-- Ada automatic binding  
function Initialize  
(opts : access Options_T;  
 argv : System.Address)  
return Interfaces.C.int  
with Import, Convention => C;
```

```
-- Ada manual binding  
type Arg_Array is  
  array (Natural range <>) of aliased  
  Interfaces.C.Strings.Chars_Ptr  
  with Convention => C;  
  
function Initialize  
(opts : in out Options_T;  
 argv : Arg_Array)  
return Interfaces.C.int  
with Import, Convention => C;
```

RCLAda: leverage *colcon* for best of both worlds



rclada

- Main features:
 - `RCL.Node` : Complete ■
 - `RCL.Publisher` : Complete ■
 - `RCL.Subscription` : Complete ■
 - `RCL.Client` : Complete ■
 - `RCL.Service` : Complete ■
- Support:
 - `RCL.Allocators` : Complete ■
 - `RCL.Calendar` : Complete ■
 - `RCL.Executors` : Complete ■
 - `RCL.Graph` : Complete ■
 - `RCL.Options` : Partial ■
 - `RCL.Timer` : Complete ■
 - `RCL.Wait` : Complete ■

rosidl_generator_ada

- Messages:
 - `ROSIDL.Dynamic`: Complete ■
 - `ROSIDL.Typesupport`: Complete ■
- Dynamic access (through introspection):
 - Typesupport: Complete ■
 - Simple types: Complete ■
 - Nested types: Complete ■
 - Array types: Complete ■
 - Matrix types: Complete ■
- Static access (through generated types):
 - Typesupport: Pending ■
 - Simple types: Pending ■
 - Nested types: Pending ■
 - Array types: Pending ■
 - Matrix types: Pending ■

declare

```
Support : ROSIDL.Typesupport.Message_Support :=  
  ROSIDL.Typesupport.Get_Message_Support  
    (Pkg_Name, Msg_Type);
```

```
Msg : ROSIDL.Dynamic.Message := Init (Support);
```

begin

```
Msg ("valid").As_Boolean := True;
```

```
Msg ("X").As_Float32 := 1.0;
```

```
-- Individual values
```

```
Msg ("Values").As_Array (42).As_Int8 := 0;
```

```
-- Array indexing
```

```
Msg ("Image").As_Matrix ((100, 50, 1)).As_Int8 := 0;
```

```
-- Matrix indexing
```

```
end;
```

rosidl_generator_ada

Obtain message type

Reference to fields

- No data copy
- Type-checked

1D vector indexing

- Bounds checked

Matrix indexing

- Tuple of indices
- Dimensions checked

ROS2 allocators ↔ Ada storage pools

- Ada defines Storage_Pool type for different:
 - memory areas (typical in some small boards) (associated to pointer types)
 - allocation policies (including user-defined)
- ROS2 allocators mapped into Ada storage pools
 - transparent use in Ada programs
 - immediate testing of RCLAda & ROS2 use of allocators via GNAT.Debug_Pools

```
$ rclada_test_allocators 1
Total allocated bytes:      2335
Total logically deallocated bytes: 2335
Total physically deallocated bytes: 0
Current Water Mark:      0
High Water Mark:         415
```

```
$ rclada_test_allocators 4
Total allocated bytes:      8095
Total logically deallocated bytes: 8095
Total physically deallocated bytes: 0
Current Water Mark:      0
High Water Mark:         415
```

```
type Int_Ptr is access Integer -- named pointer type
  with Storage_Pool => Debug_Pool;

type Node_Access is access all RCL.Nodes.Node'Class
  with Storage_Size => 0;      -- No heap allocations

pragma No_Allocators;
pragma No_Implicit_Heap_Allocations;
pragma No_Standard_Allocators_After_Elaboration;
pragma No_Standard_Storage_Pools;
-- See Restrictions in GNAT manual for many more
```

API & Examples

```
typedef struct rcutils_allocator_t
{
    void * (*allocate)(size_t size,
                      void * state);

    void (* deallocate)(void * pointer,
                       void * state);

    void * (*reallocate)(void * pointer,
                         size_t size,
                         void * state);

    void * (*zero_allocate)(size_t number_of_elements,
                            size_t size_of_element,
                            void * state);
                            void * state);
} rcutils_allocator_t;
```

```
package System.Storage_Pools is

    type Root_Storage_Pool is tagged private;

    procedure Allocate
        (Pool                : in out Root_Storage_Pool;
         Storage_Address     : out Address;
         Size_In_Storage_Elements : in Storage_Count;
         Alignment           : in Storage_Count)
    is abstract;

    procedure Deallocate
        (Pool                : in out Root_Storage_Pool;
         Storage_Address     : in Address;
         Size_In_Storage_Elements : in Storage_Count;
         Alignment           : in Storage_Count)
    is abstract;
```

```
Pool : aliased GNAT.Debug_Pools.Debug_Pool; -- Ada pool, compiler provided
Alloc : aliased RCL.Allocators.Allocator (Pool'Access); -- ROS2 allocator, wrapping Ada pool
Node : RCL.Node := Node.Init
      (Options => (Allocator => Alloc'Access)); -- Set node allocator
```

procedure Talker **is**

```
Support : constant ROSIDL.Typesupport.Message_Support :=  
          ROSIDL.Typesupport.Get_Message_Support ("std_msgs", "String");  
Node    : Nodes.Node      := Nodes.Init (Utils.Command_Name);  
Pub     : Publishers.Publisher := Node.Publish (Support, "/chatter");
```

Dynamic handle retrieval

Node initialization in the stack

Topic creation

```
task Publisher;
```

An Ada task without sync entries

task body Publisher **is**

```
Count : Positive          := 1;  
Period : constant Duration := 1.0;  
Next   : Calendar.Time    := Calendar.Clock;  
Msg    : ROSIDL.Dynamic.Message := ROSIDL.Dynamic.Init (Support);
```

Duration is a built-in Ada type

Message allocation

begin

loop

```
Msg ("data").Set_String ("Hello World:" & Count'Img);  
delay until Next;  
Pub.Publish (Msg);  
Counter := Count + 1;  
Next := Next + Period; -- Next := @ + Period; -- in Ada 202x
```

Message fields are

- indexed by name
- type checked
- bounds checked

Delay without drift

end loop;

end Publisher;

Spin forever (named parameter)

begin

```
Node.Spin (Until => Forever);
```

end Talker;

```
procedure Listener is

  procedure Callback (Node : in out Nodes.Node'Class;
                      Msg  : in out ROSIDL.Dynamic.Message;
                      Info :          ROSIDL.Message_Info) is

    begin
      Logging.Info ("Got chatter: '" & Msg ("data").Get_String & "'");
    end Callback;

  Node : Nodes.Node := Nodes.Init ("listener");

begin
  Node.Subscribe
    (ROSIDL.Typesupport.Get_Message_Support ("std_msgs", "String"),
     "/chatter",
     Callback'Access);

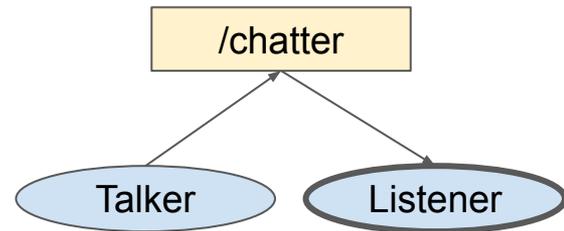
  Node.Spin (Until => Forever);
end Listener;
```

Callback definition

Standard ROS2 Logging

Ada String (not null-terminated)

Register callback
- Using procedure pointer



LISTENER

```

procedure Server is
  -- Omitted declarations

  procedure Adder
    (Node : in out Nodes.Node'Class;
     Req  :      ROSIDL.Dynamic.Message;
     Resp : in out ROSIDL.Dynamic.Message)
  is
    A : constant ROSIDL.Int64 := Req ("a").As_Int64;
    B : constant ROSIDL.Int64 := Req ("b").As_Int64;
  begin
    Resp ("sum").As_Int64 := A + B;
  end Adder;

begin
  Node.Serve
    (ROSIDL.Typesupport.Get_Service_Support
     ("example_interfaces", "AddTwoInts"),
     "add_two_ints",
     Adder'Access);
end Server;
  
```

```

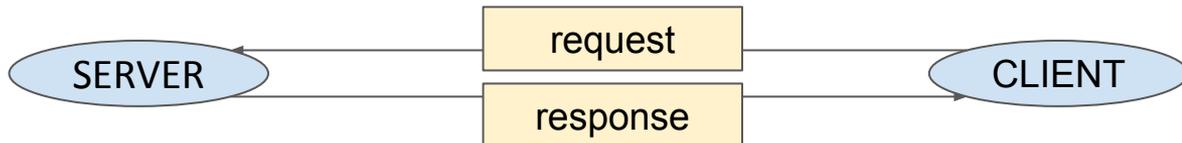
procedure Client is -- Synchronous version
  -- Omitted declarations

  Request : ROSIDL.Dynamic.Message := ... ;

begin
  Request ("a").As_Int64 := 2;
  Request ("b").As_Int64 := 3;
  declare
    Response : constant ROSIDL.Dynamic.Message :=
      Node.Client_Call (Support,
                       "add_two_ints",
                       Request);

  begin
    Logging.Info ("Got answer:" &
                 Response ("sum").As_Int64.Image);
  end;
end Client;
  
```

Blocking call (if desired)



Indefinite concurrent executor type

```
package RCL.Executors.Concurrent is
  type Runner_Pool is array (Positive range <>) of Runner;
  -- Runner task type declaration omitted

  type Executor (Max_Nodes : Count_Type :=
                 Default_Nodes_Per_Executor;
                 Queue_Size : Count_Type :=
                 Count_Type (System.Multiprocessors.Number_Of_CPUs) * 32;
                 Threads : Positive :=
                 Positive (System.Multiprocessors.Number_Of_CPUs);
                 Priority : System.Priority :=
                 System.Max_Priority) is
  new Executors.Executor (Max_Nodes) with
    record
      Pool : Runner_Pool (1 .. Threads);
      Queue : Queues.Queue (Capacity => Queue_Size,
                           Ceiling => Priority);
      Started : Boolean := False;
    end record;
end RCL.Executors.Concurrent;
```

Parent abstract type in RCL.Executors

Task pool type

Executor type with discriminants

- # of nodes supported
- Queue size
- Threads in the pool
- Priority

System.* defined in ARM

OO derivation syntax

Members constrained by discriminants

- Standard Ada bounded queues
- All Ada bounded containers are stack based

See [rclada_test_multicore.adb](#)

- One producer
- Pooled consumers

- CMake functions for build integration
 - Ada nodes have same standing as other nodes
- Ada API for pure Ada node writing
 - Ada nodes can interact with other language nodes
- RCLAda distinguishing features (vs rclcpp, rclpy, others)
 - No heap allocations
 - Guaranteed by language restrictions & libraries
 - Relies on automatic low-level binding
 - Early detection of mismatches on ROS2 API changes
 - Language ingrained in safety/HRT culture
 - All message data accesses are type and bounds checked (at runtime)
 - Static message generation is forthcoming

THANK YOU FOR YOUR ATTENTION



<https://github.com/ada-ros/ada4ros2/>



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